Low Frequency Facility

LFF is a Virgo INFN Commission II R&D experiment, to study, above and around 10 Hz, the noise of a 1cm Fabry

Perot cavity, suspended to a Virgo like suspension.

Firenze-Urbino, Napoli (Solimeno), Pisa and Roma1

LIGO-G030382-00-Z









Feed-Backs

- Inertial Damping on
- Laser Frequency Stabilized
- Cavity longitudinally Locked using the Reference Mass
- Unity Gain Point around 100 Hz
- Feed Back stable for hours



<u>3 acceleroteres measure seismic noise</u>

Low Frequency Calibration



- Up to 9 Hz, Virgo Mirror transfer function measured using the array of LVDT
- From 5 to 400 Hz, the cavity mechanical transfer function has been directely measured (closed loop measurement).
- The cavity transfer function has been measured at very low frequency measuring the transmitted free spectral ranges (25, 30, 35 mHz, open loop)

Cavity Transfer Function = Virgo Mirror Transfer Function



Low Frequency Displacement Noise





Coherence with Transmitted Power



Coherence compared with main power specta 1 blue: coherence correction and transmitted signals red: correction signal power spectrum 0.9 0.8 0.7 Arbitrary Units 5.0 4.0 4.0 0.4 0.3 0.2 0.1 °5 10 15 20 Hz

Coherence with the Seismic Noise



Virgo Mirror and LFF Cavity Seismic Noise Transfer Functions (preliminary)



Thermal Noise ?

• Several peaks are evident, work is in progress....





Main Problems

- Finesse is lower than expected (alignment?), Inertial Damping Performance is not as good as 1 year ago, more than 1 FSR is transmitted (A. Di. Virgilio et al, "The LFF cavity used as a speed meter", Phys. Lett. A, 2003)
- Large common mode rotation of the cavity below 1 Hz
- Cavity is a bit shorter (9 mm) and Sidebands (13MHz) are too close to the resonance
- Large DC in the error signal

Future up to 2004

- Improve The Inertial Damping (new Inertial Damping)
- Improve angular alignment as much as possible
- Increase Frequency Modulation
- Decrease Coil Driver Noise
- Autoalignment?
- Late 2003, upgrading and restoring of the LFF