

# A ponderomotive squeezing experiment

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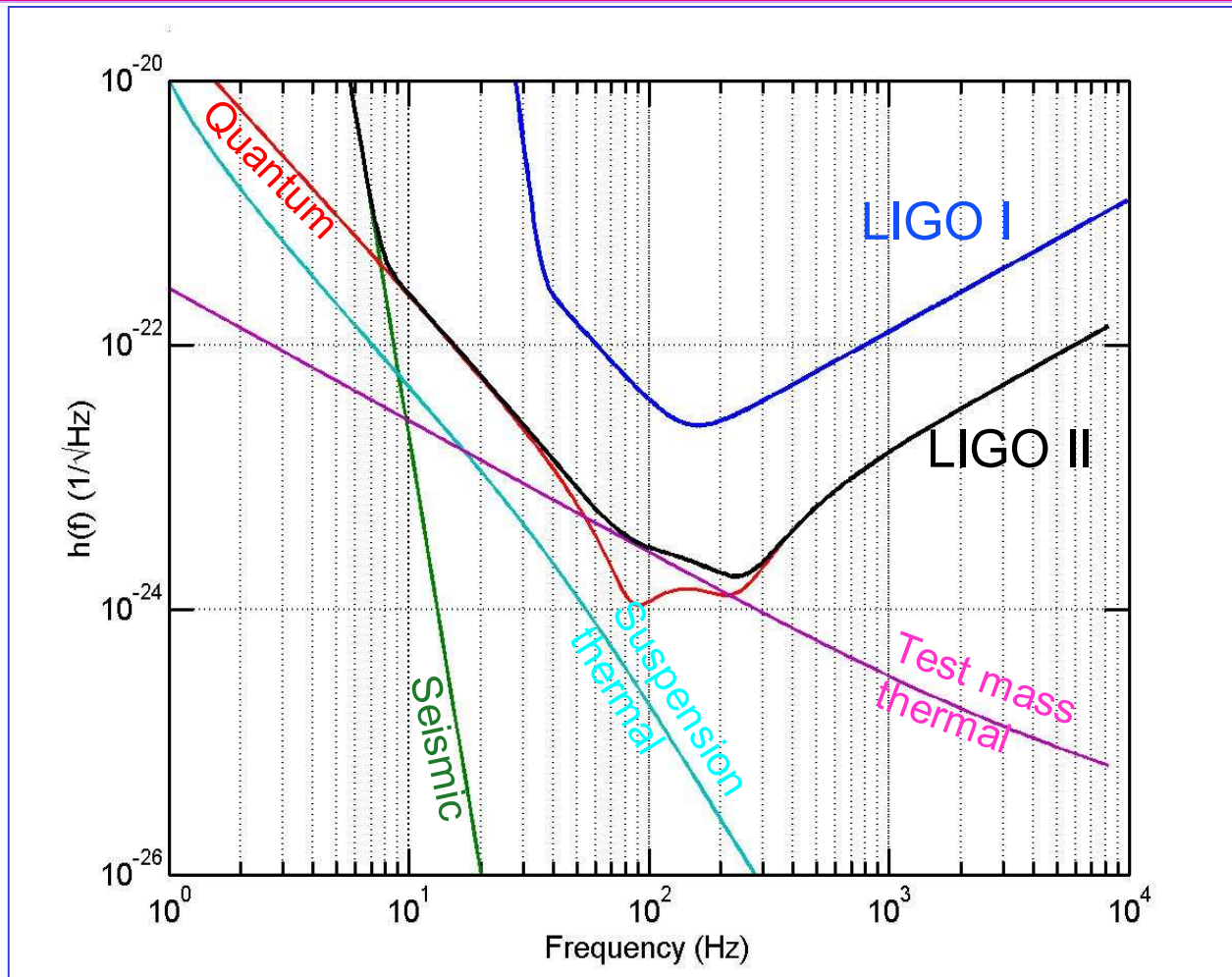
Caltech Seminar, March 23, 2004

# Outline

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- Motivation
  - Squeezing lowers the quantum noise floor
    - ◊ Ponderomotive squeezing offers an alternative to crystal based squeezing
  - Test quantum limited radiation pressure effects
- Ponderomotive Squeezing
  - Frequency dependent squeezing
- Experimental design
  - Small mass, high power
  - Optical spring
  - Noise sources
  - Difficulties

# Quantum noise floor

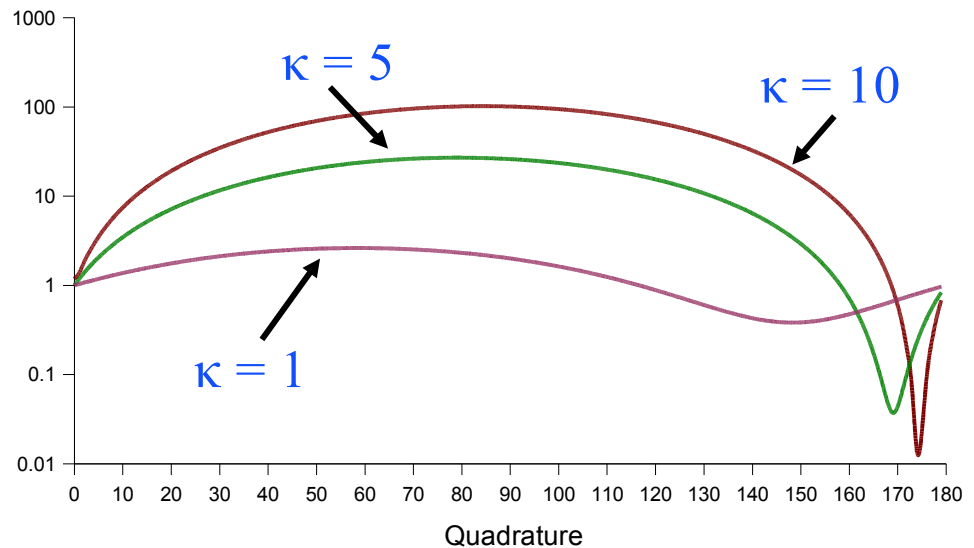
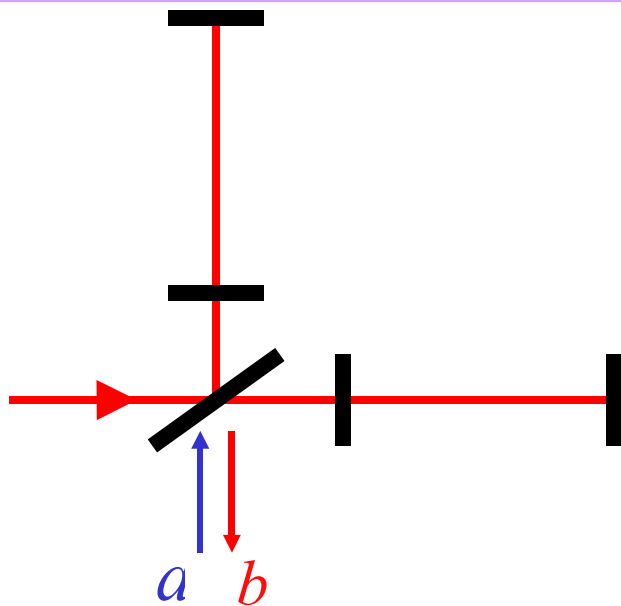


# Quantum noise

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- Measurement process
  - » Interaction of light with test mass
  - » Counting signal photons with a PD
- Noise in measurement process caused by vacuum fluctuations
  - » Poissonian statistics of counting the photons  
→ shot noise
  - » Poissonian statistics of force on test mass due to photon number uncertainty  
→ radiation pressure noise

# Quantum noise



Shot Noise

Amplitude  $\rightarrow b_1 = a_1$

Phase  $\rightarrow b_2 = \kappa a_1 + a_2$

Radiation Pressure

$$b_\varphi = b_1 \cos \varphi + b_2 \sin \varphi$$

$\kappa \propto f^{-2}$  at frequencies below the cavity pole

# Optimal squeeze angle

- If we squeeze  $a_2$  (*phase squeezing*)
  - » shot noise is reduced at high frequencies BUT
  - » radiation pressure noise at low frequencies is increased
- If we could squeeze  $\kappa a_1 + a_2$  instead
  - » could reduce the noise at all frequencies
- “Squeeze angle” describes the quadrature being squeezed
- The noise exiting the dark port has a frequency dependence, **but it's the wrong dependence!**
  - » Need to address this in order to use ponderomotive squeezing.

# Experimental requirements

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- Need to address frequency dependence
- Need squeezing (RP) at frequencies up to 10kHz
  - Small test mass
  - High power
    - High finesse cavities with large power buildups
- Need to control other noise sources to be below the optical quantum limit.
  - Low thermal noise
  - Low laser noise
  - Seismic isolation
  - Performed in vacuum

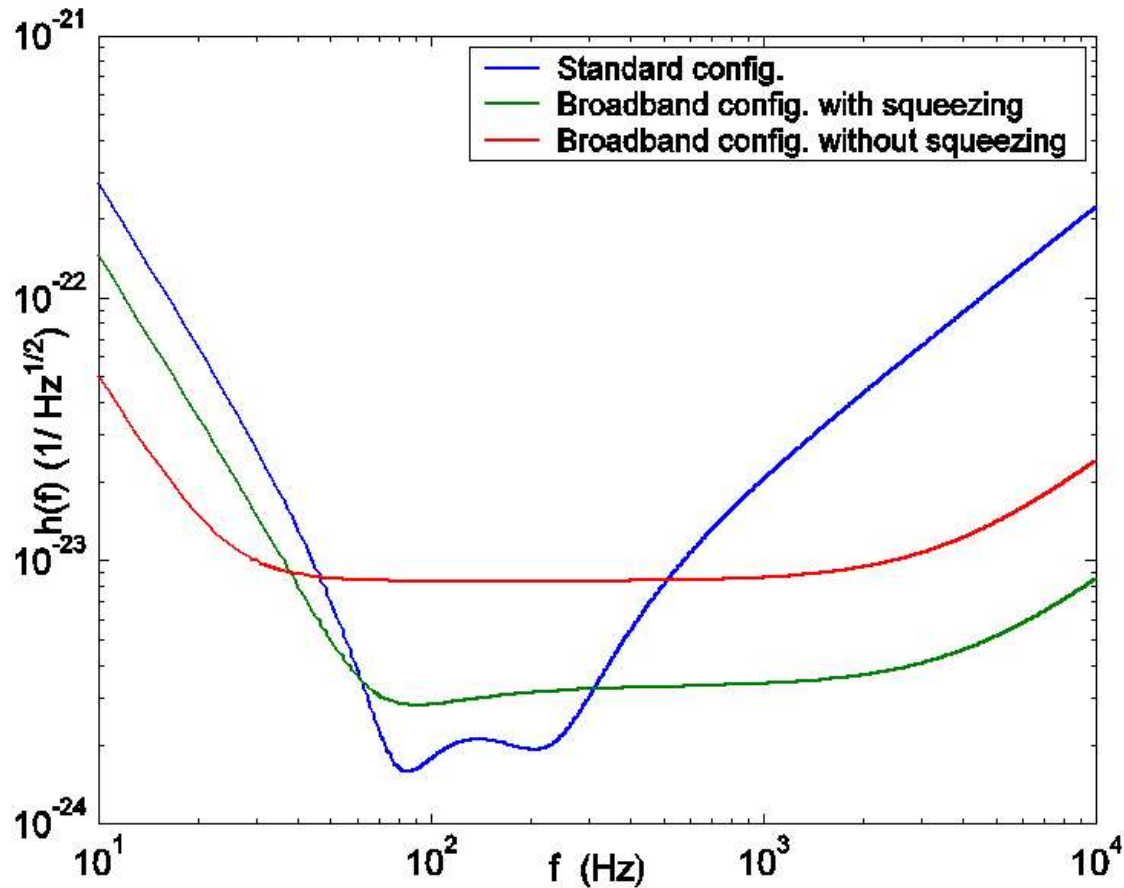
# Frequency independent squeeze angle

- Ideally, the squeezer should produce the frequency dependent squeeze angle that's required by the GW detector.
- We don't know how to do this, instead we..
  - » Produce frequency independent squeezing and..
    - Filter this squeezing to produce the desired frequency dependence (Kimble, Levin, Matsko, Thorne, and Vyatchanin, *Phys. Rev. D* **65**, 022002 (2001))
      - Requires long, low loss cavities - **difficult!**
    - Or just make the best use of frequency independent squeezing.



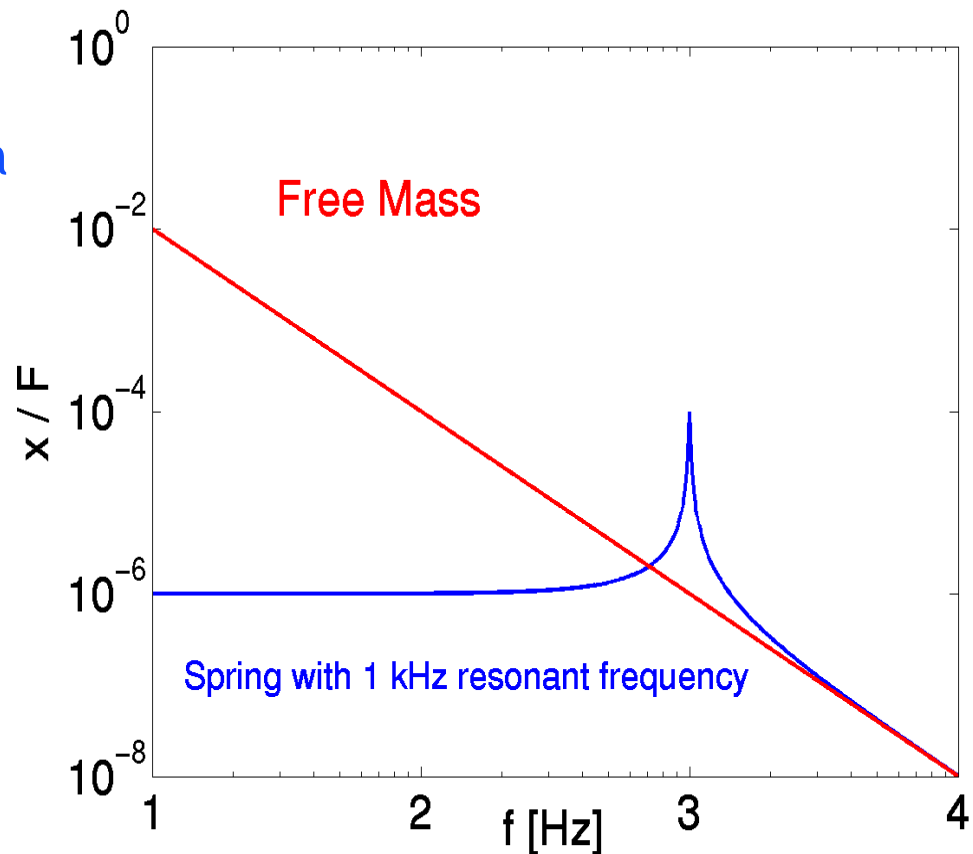
# Frequency independent squeeze angle

Advanced LIGO quantum noise, assuming frequency independent squeezing.



# Producing a Flat Squeeze Angle

- Frequency dependent squeeze angle is due to the frequency response ( $f^{-2}$ ) of a free mass to a force.
- Modify the dynamics of the test mass by attaching it to a spring with a high resonant frequency - below the resonant frequency of the spring, the response is frequency independent.



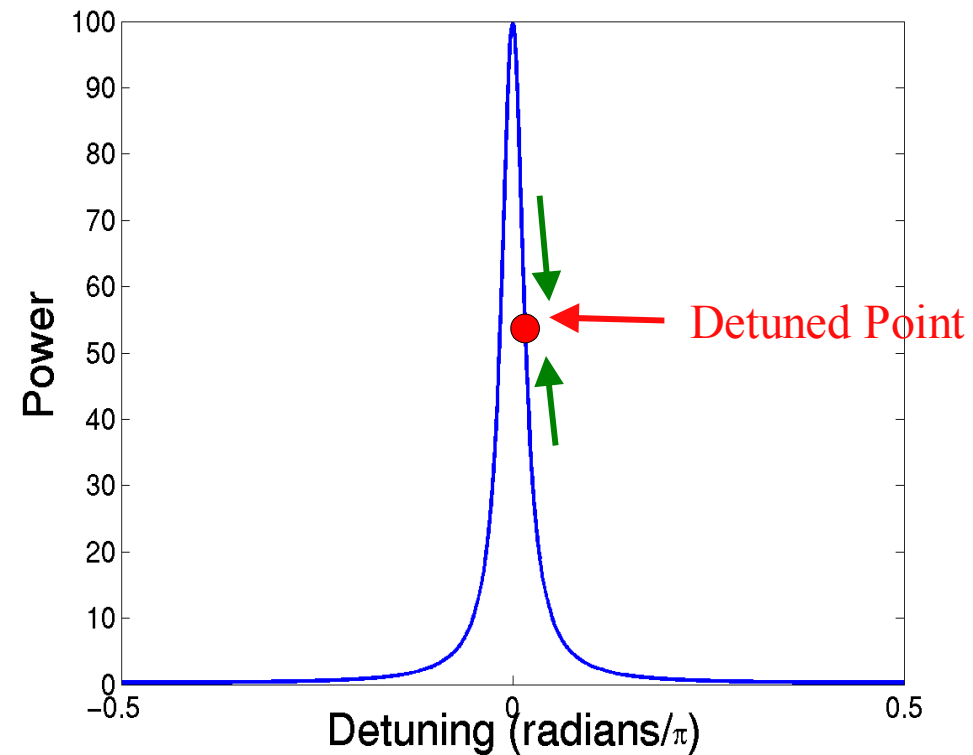
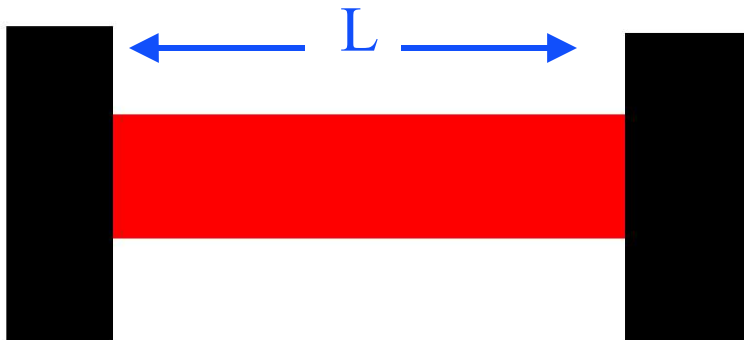
# Thermal Noise in Springs

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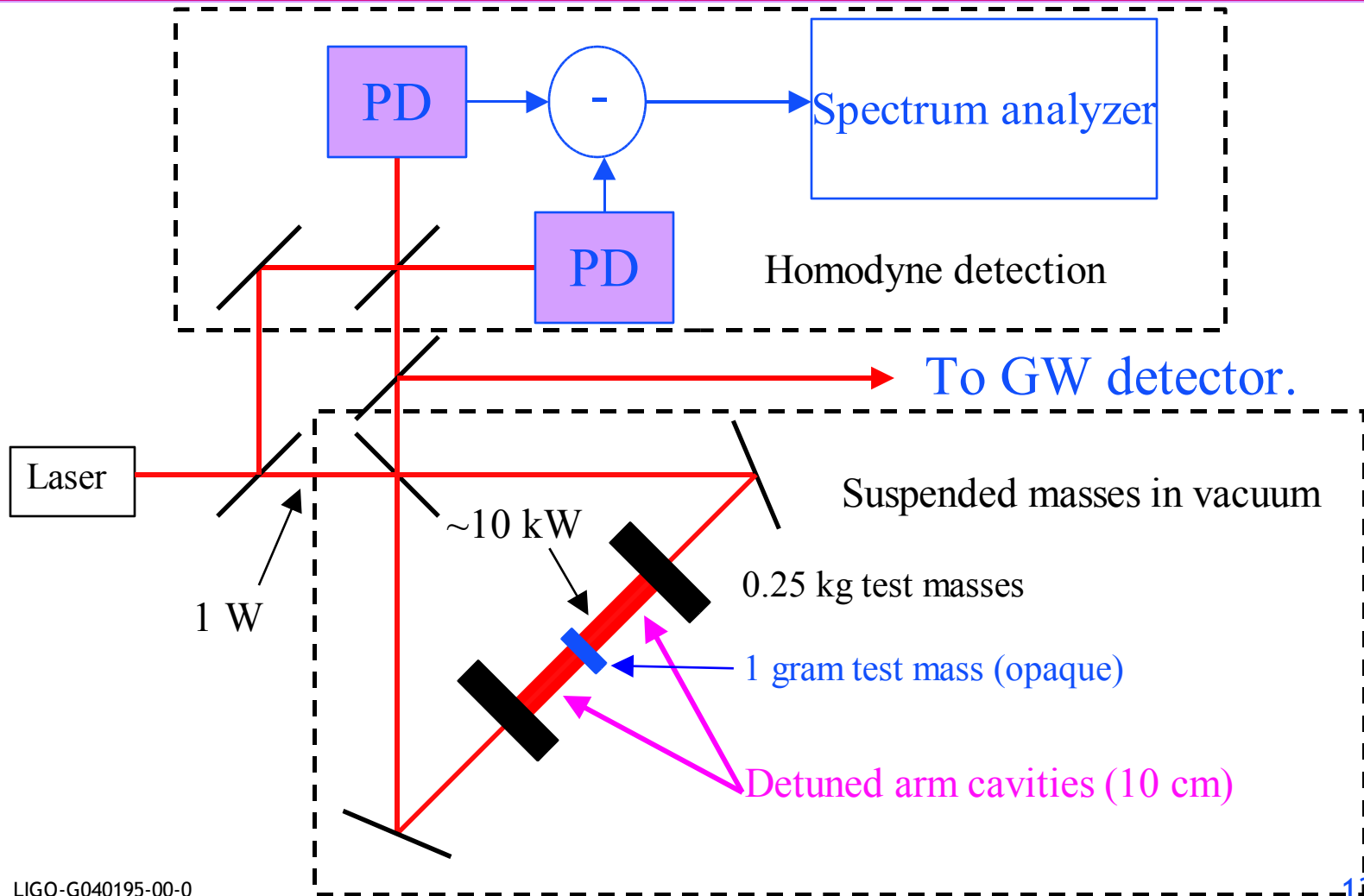
- Why not use a mechanical spring?
  - » The thermal noise introduced by the high frequency (mechanical) spring will wash out the effects of squeezing.
- Use optical spring instead -
  - » An optical spring with a high resonant frequency will not change the thermal force spectrum of the mechanical suspension.
  - » A low resonant frequency mechanical pendulum may be used to minimize thermal noise, while the optical spring produces the flat response in our frequency band.

# Optical Springs

When a Fabry-Perot cavity with movable mirrors is operated on the side of a fringe, the intra-cavity power changes linearly for small displacements around this point. The masses behave as though they were attached by a spring.



## Design

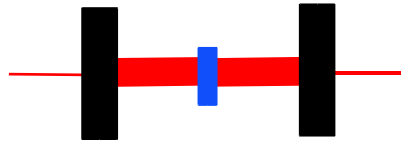


# The Test Mass

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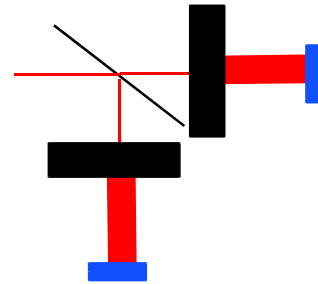
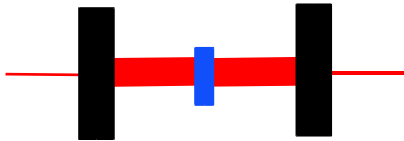
- 1 cm diameter, 3mm thick
- Require low thermal noise
  - » Use fused silica as the material and bond fused silica fibers for the suspension
    - Low suspension thermal noise
  - » Coating thermal noise could be an issue
- Very high optical quality - losses ~ 5ppm per bounce

# The Arm Cavities



- Cavity finesse  $\sim 20,000$ .
- Intra-cavity power  $\sim 10\text{kW}$
- Beam waist  $\sim 1\text{mm}$
- Power density hitting mirror face is on the order of  $1\text{ MW/cm}^2$ . Have to be careful, or we'll destroy the coating.

# The Arm Cavities



- Shared end mass
  - » The static forces from the light on the each side of the end mass balance
  - » Worse laser noise from **common mode optical spring**
  - » Possibly easier to control
- Independent end masses
  - » Less laser noise
  - » The static forces from the light on the end mass displace it about **1mm** from it's equilibrium before it equilibrates with the gravitational force

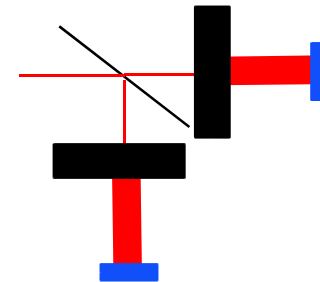
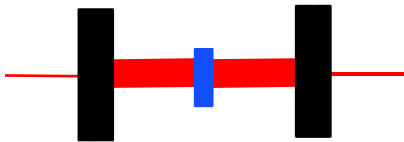


# Laser Noise

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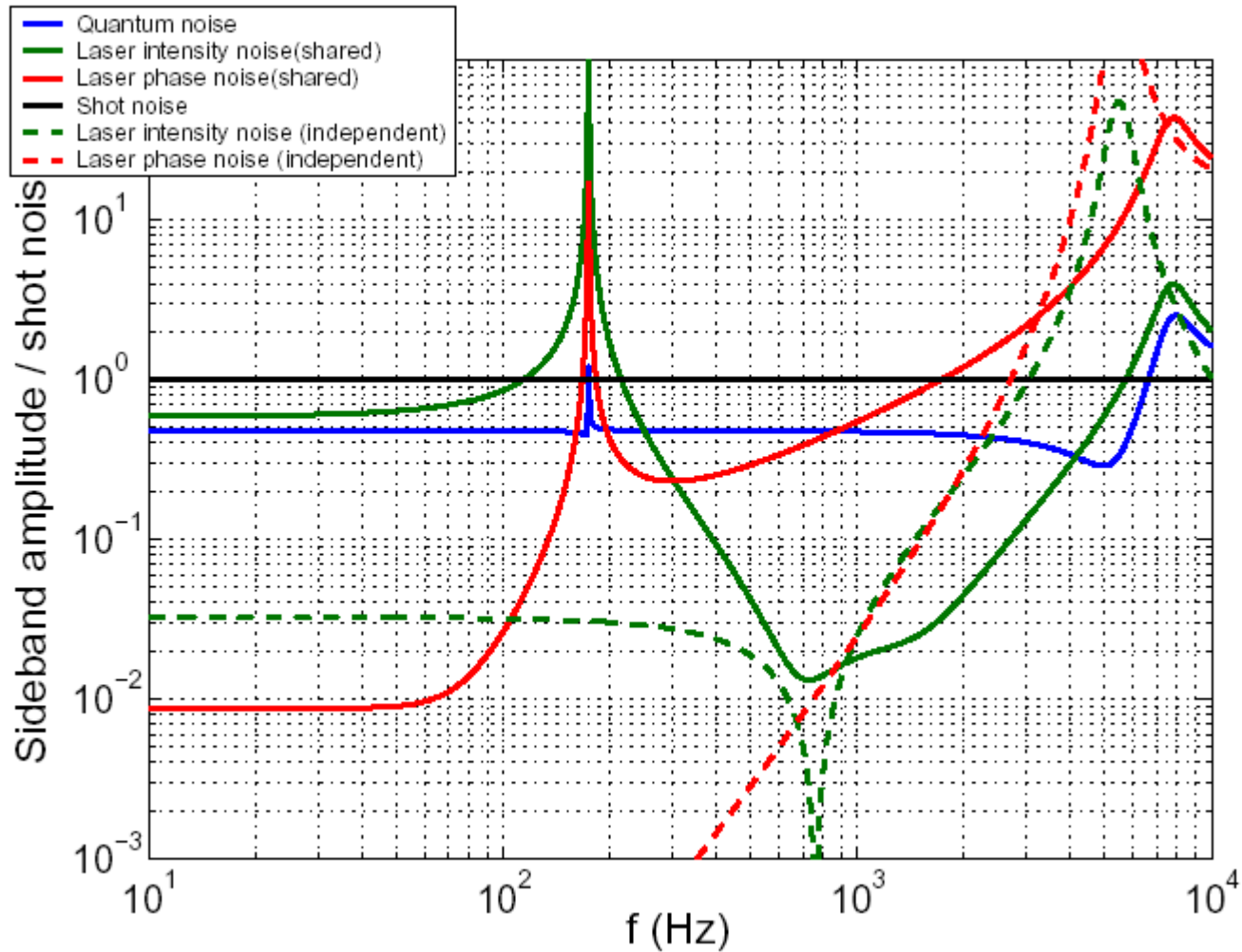
- Mismatches in the arm cavities at the 1% level are assumed
  - » Beamsplitter ratio
  - » Cavity detuning
  - » Cavity losses
  - » Cavity finesse
- Relative intensity noise at the level of  $10^{-8}$  / rt Hz, and frequency noise of  $10^{-4}$  Hz/rt Hz are assumed near 100 Hz. We think we can achieve this with a reasonable amount of work.

# Common mode optical spring



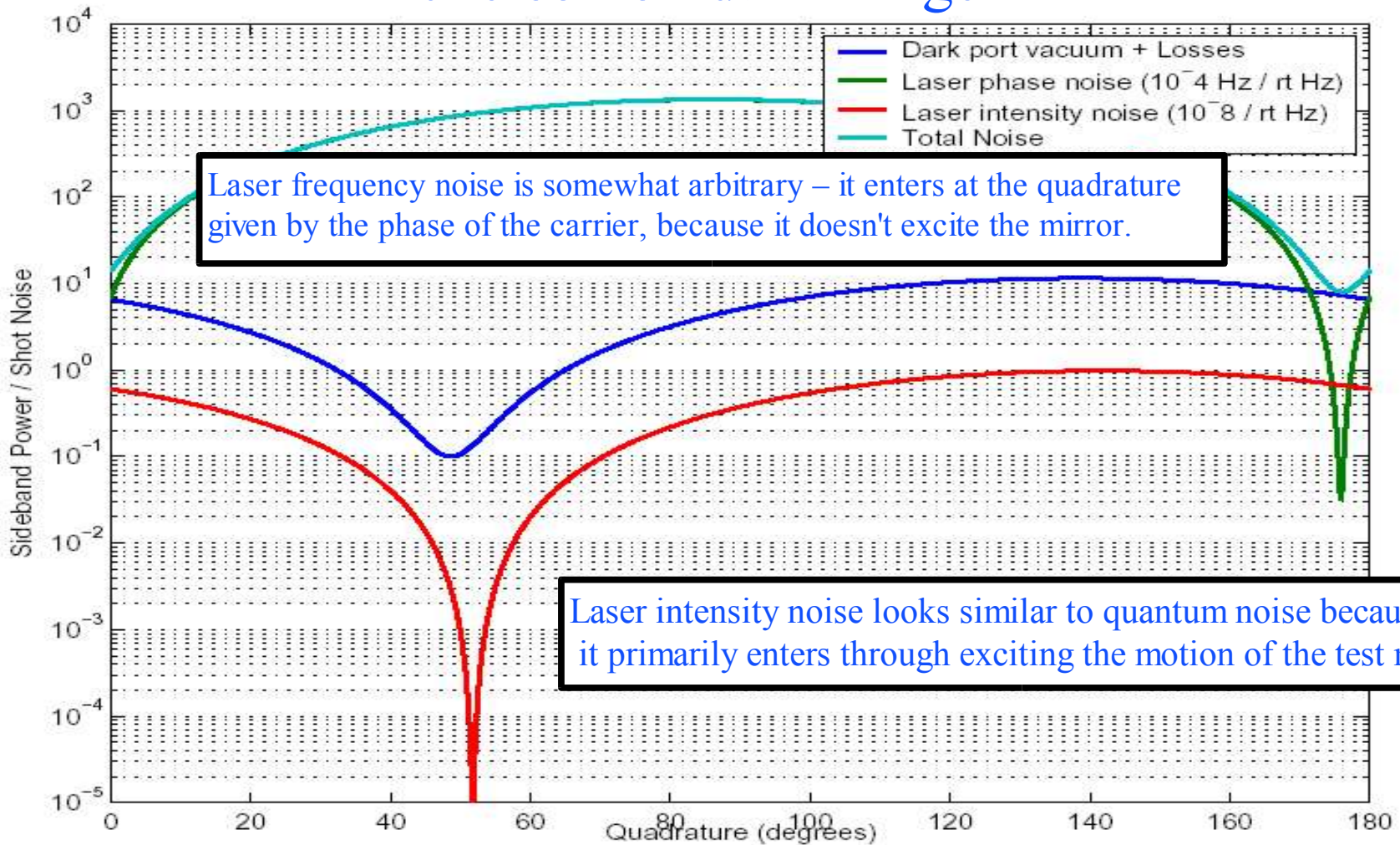
- Shared end mass
  - Differential mode
    - Primarily only moves the smaller end mass
  - Common mode
    - Insensitive to motions of the end mass
    - Primarily moves the more massive input masses, so the resonant frequency of the common mode optical spring is much lower than the resonant frequency of the differential mode.
- Independent masses
  - Common and differential mode springs are degenerate

# Laser Noise



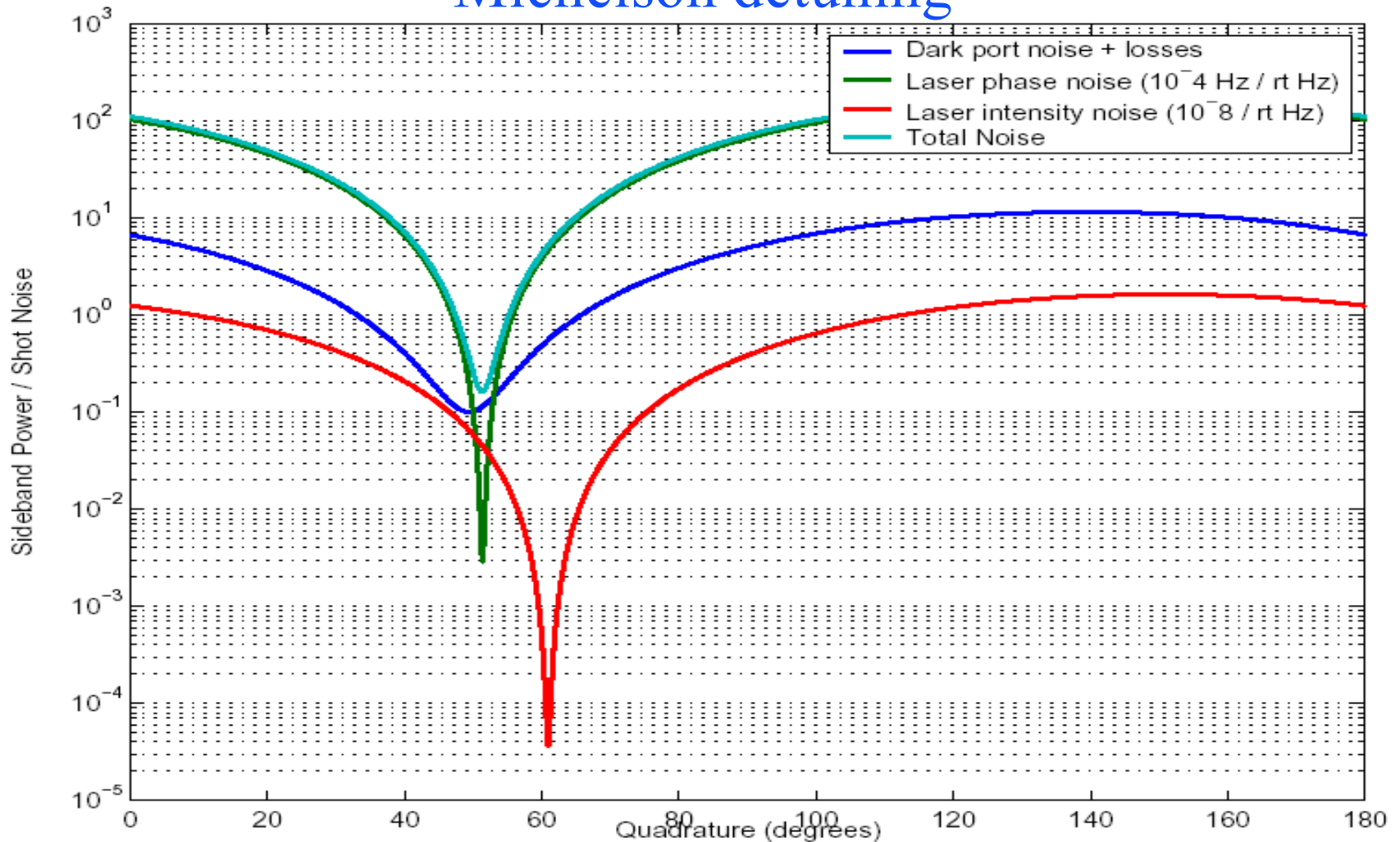
# Laser Noise Optimization (squeezing)

## Michelson on dark fringe



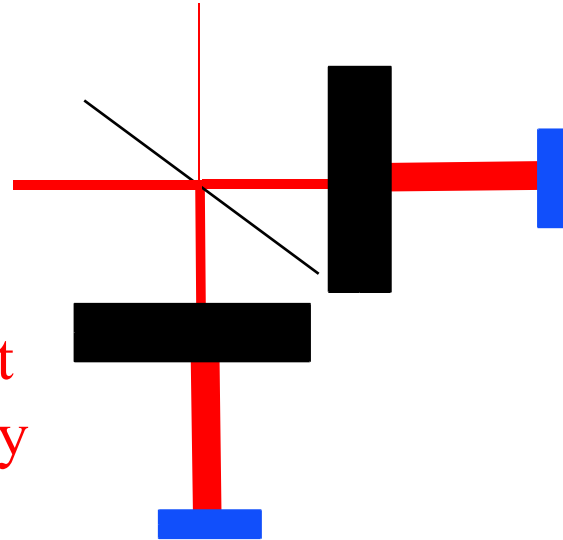
# Laser Noise Optimization (squeezing)

## Michelson detuning



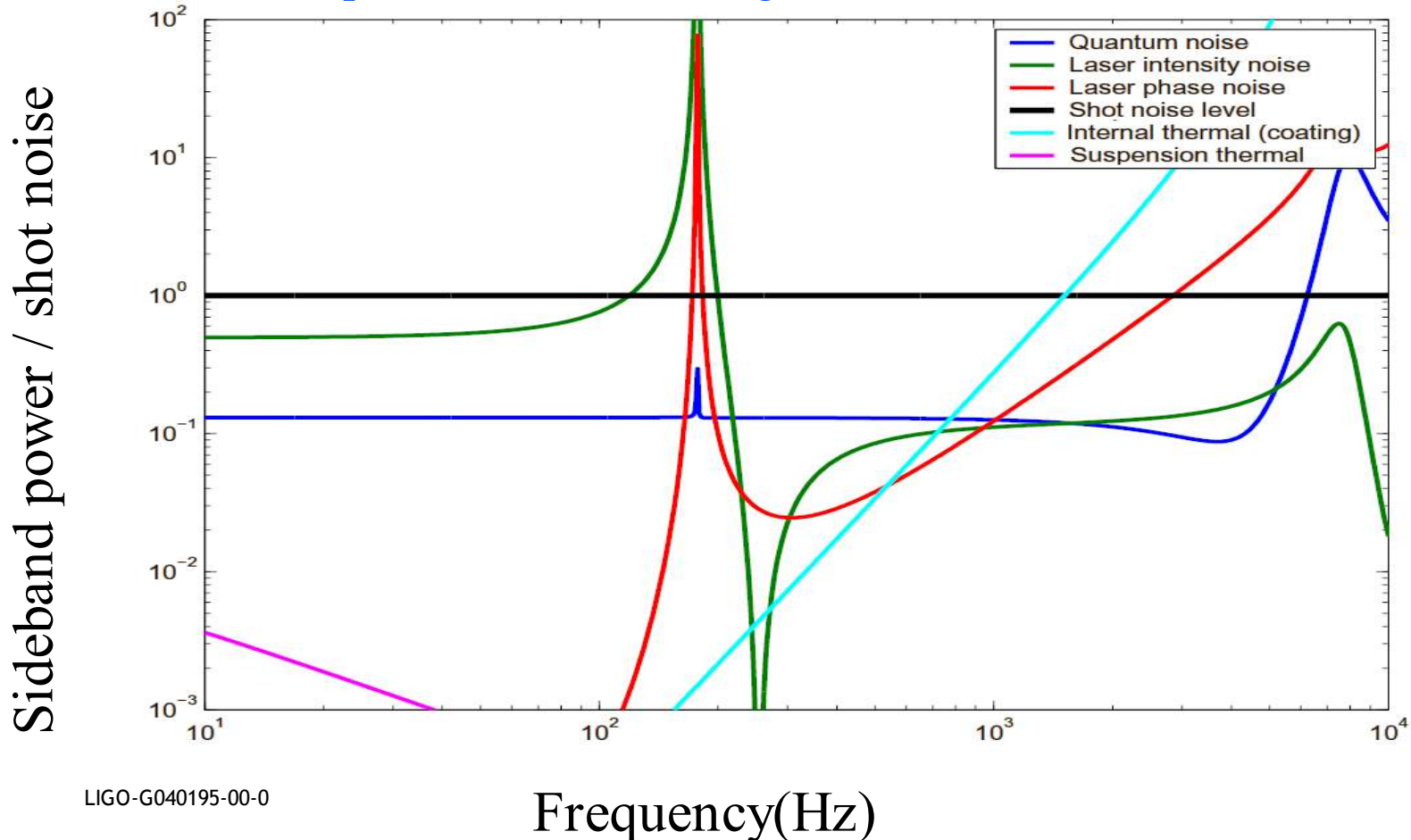
# Michelson detuning

The phases of the beams returning from the two cavities are given a differential phase, so that the Michelson is no longer on a dark fringe, but is still close. The amount of light that leaks out is increased by this detuning, but the noise in the squeezed quadrature is minimized.



# Noise Sources

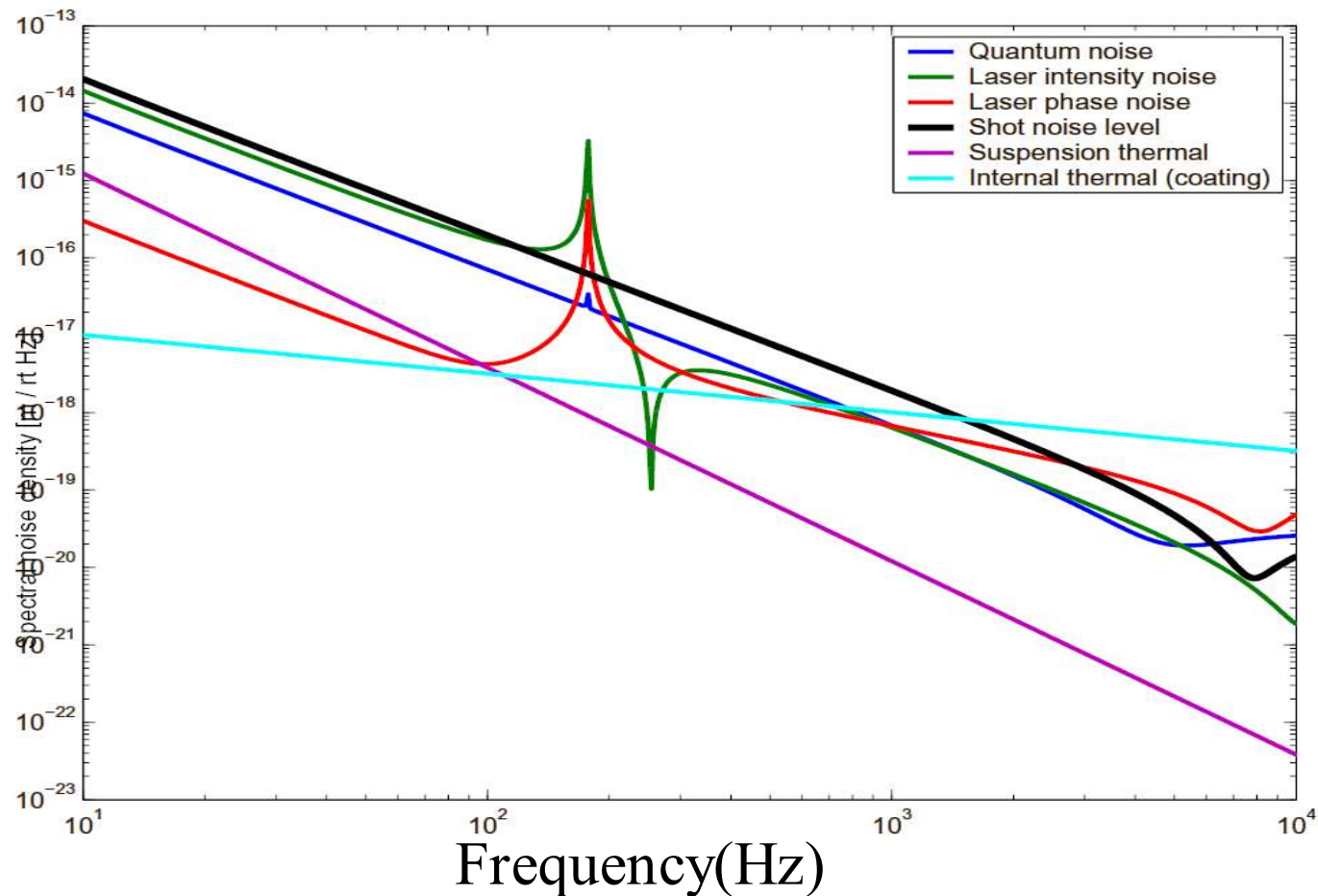
The case of shared end masses is shown. The bandwidth and margin for error with independent masses is larger.





# Noise Sources

## Free mass equivalent displacement noise





# Why is this interesting?

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- Alternative to crystal squeezing at low frequencies
- Test quantum limited radiation pressure effects - gain confidence that the modeling and understanding is correct
- Test noise cancellations of Michelson detuning
- Squeezing may be produced while having a sensitivity **far worse than the SQL** due to the optical spring
- Building to start soon