



Squeezed Light Techniques for Gravitational Wave Detection

July 6, 2012

Daniel Sigg

LIGO Hanford Observatory

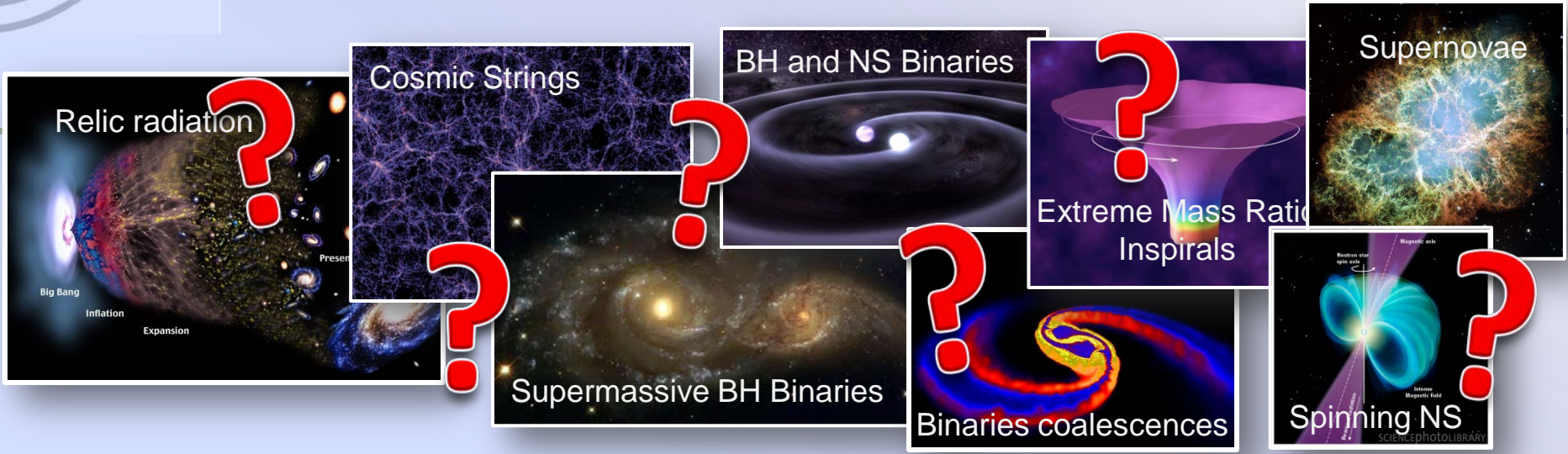
Seminar at TIFR, Mumbai, India



Abstract

Several kilometer long interferometers have been built over the past decade to search for gravitational waves of astrophysical origins. For the next generation detectors intra-cavity powers of several 100 kW are envisioned. The injection of squeezed light, a specially prepared quantum state, has the potential to further increase the sensitivity of these detectors. The technology behind squeezed light production has taken impressive steps forward in recent years. As a result a series of experiments is underway to prove the effectiveness of squeezed light and to make quantum technology a valid upgrade path for gravitational wave detectors.

Gravitational Waves



Relic radiation ?

Cosmic Strings ?

BH and NS Binaries ?

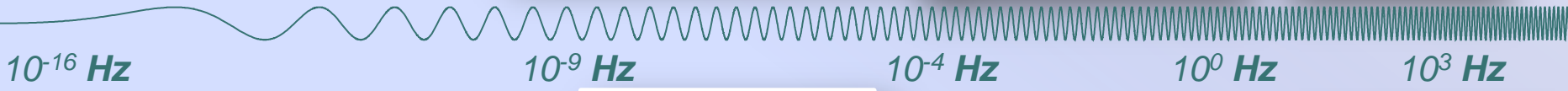
Extreme Mass Ratio Inspirals ?

Supernovae

Supermassive BH Binaries ?

Binaries coalescences ?

Spinning NS ?



Inflation Probe Pulsar timing Space detectors Ground interferometers

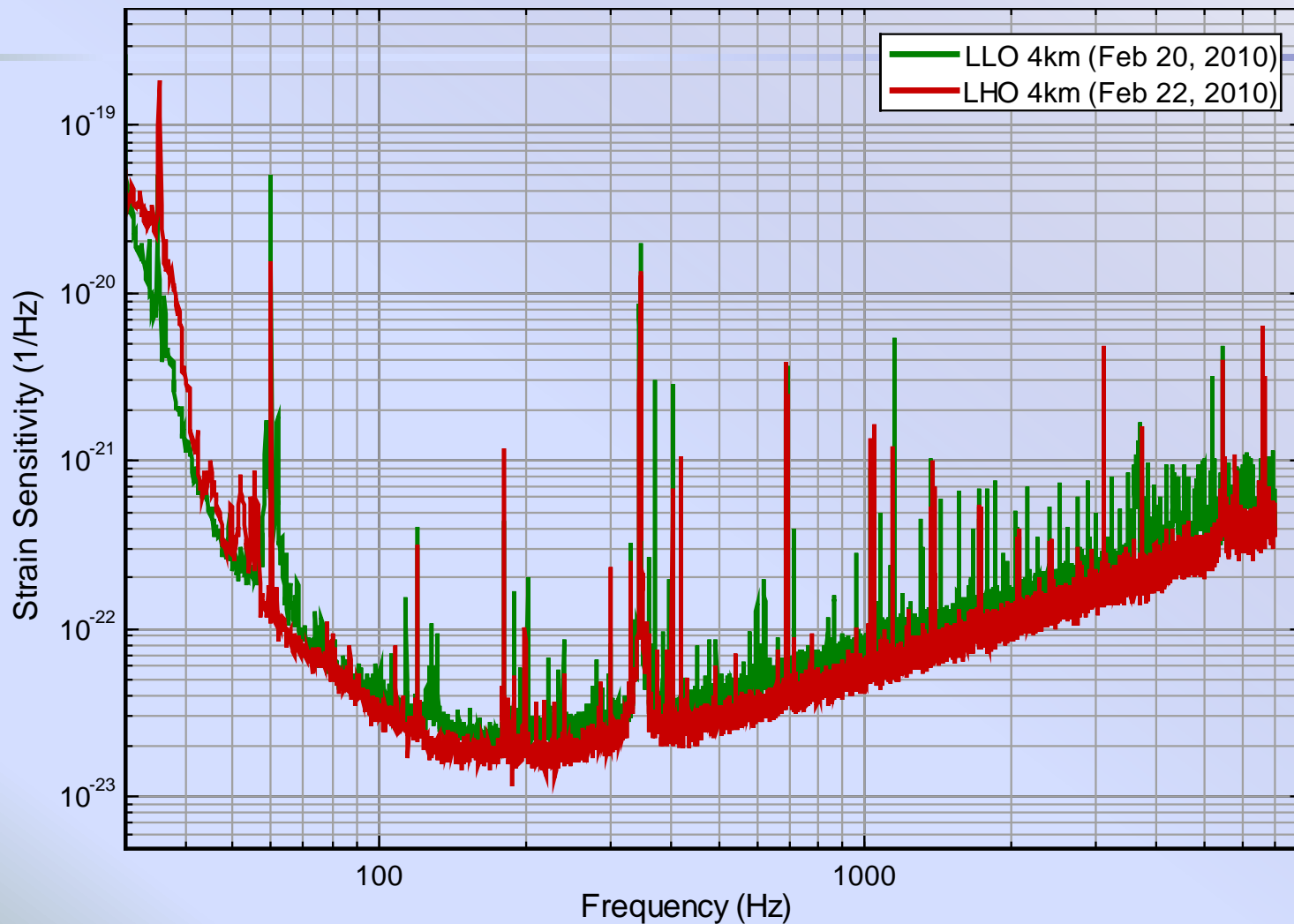


G1200688-v1

Squeezed Light Interferometry



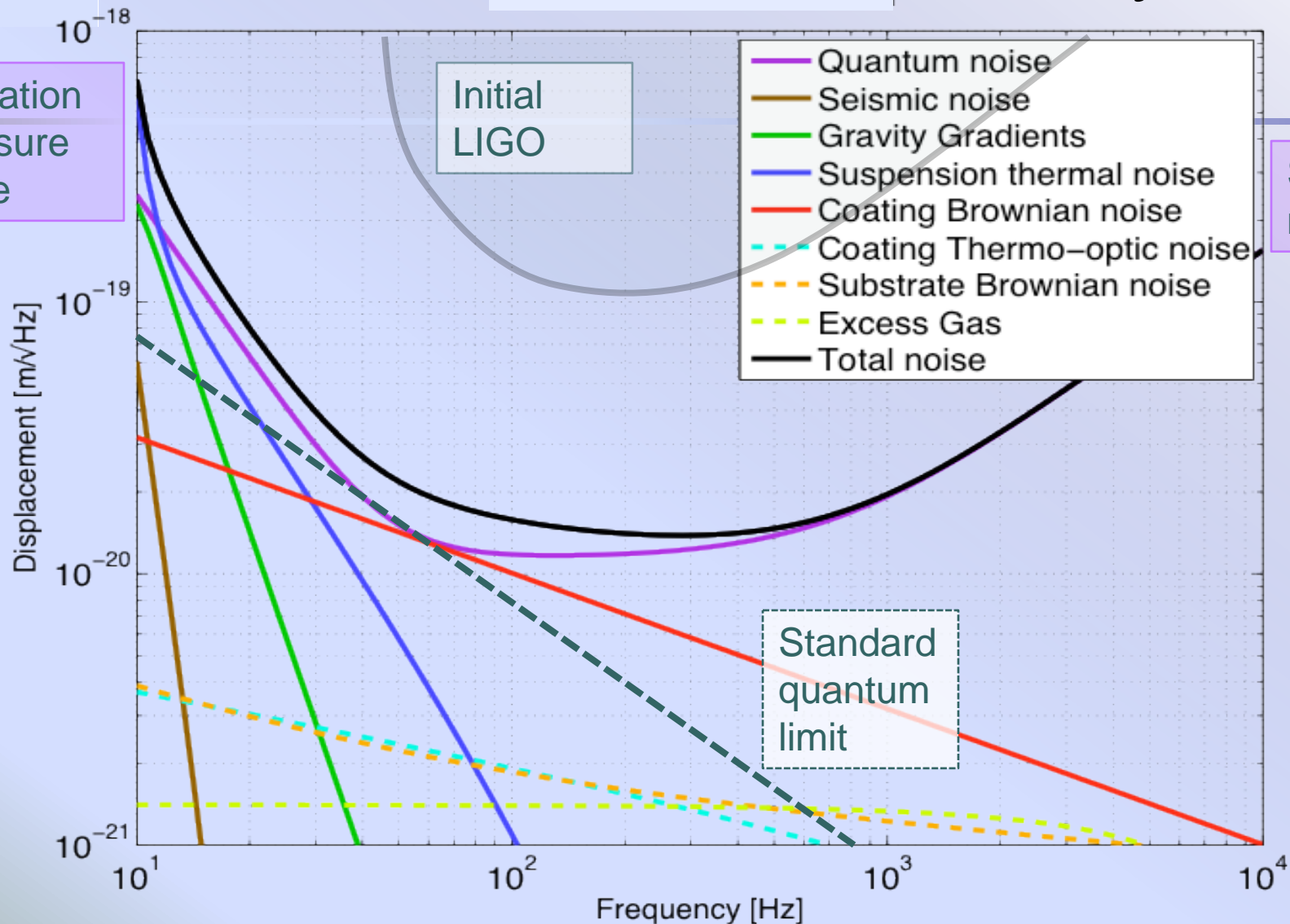
Sensitivity Sixth Science Run



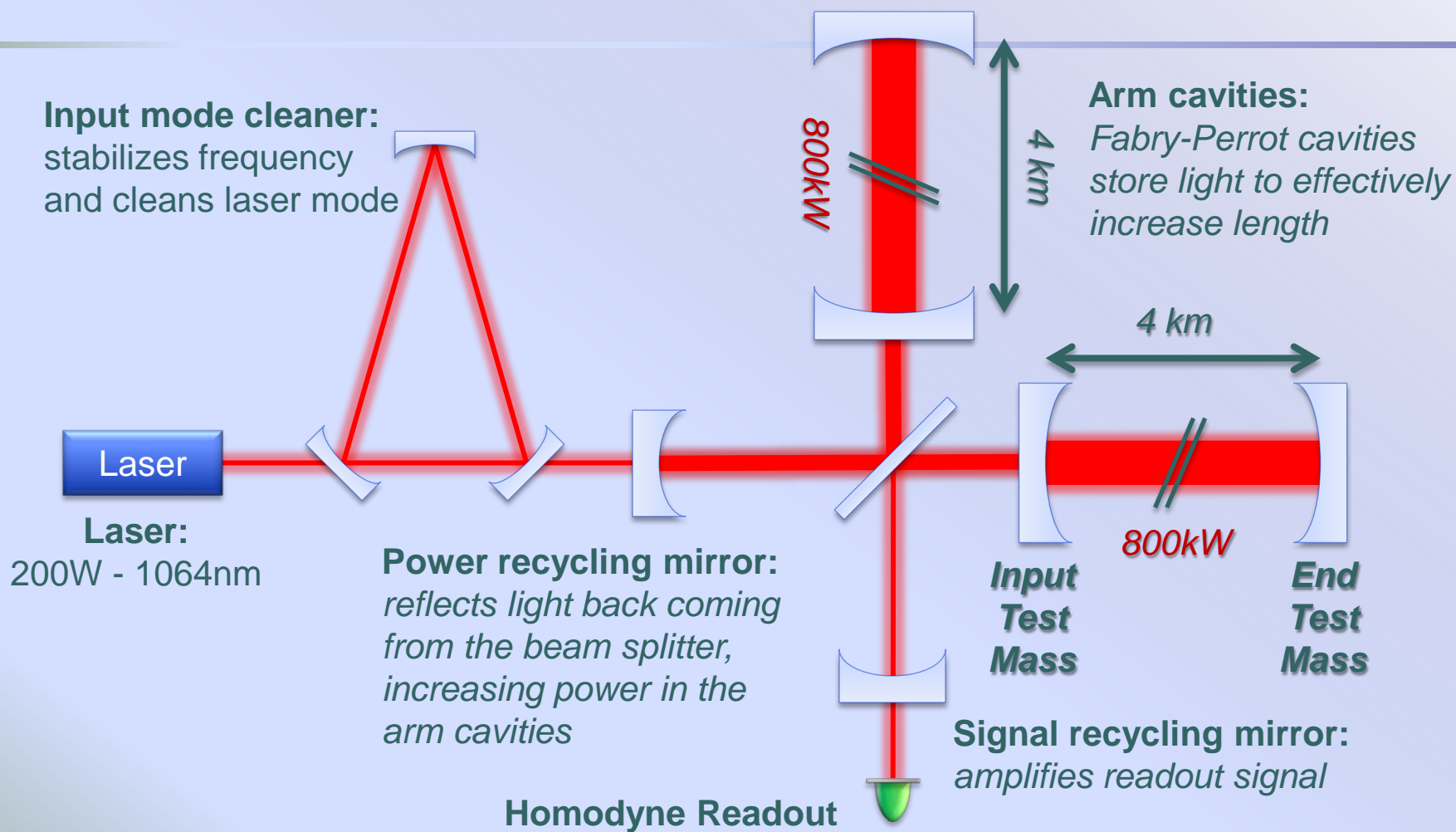
Advanced LIGO Sensitivity

Radiation pressure noise

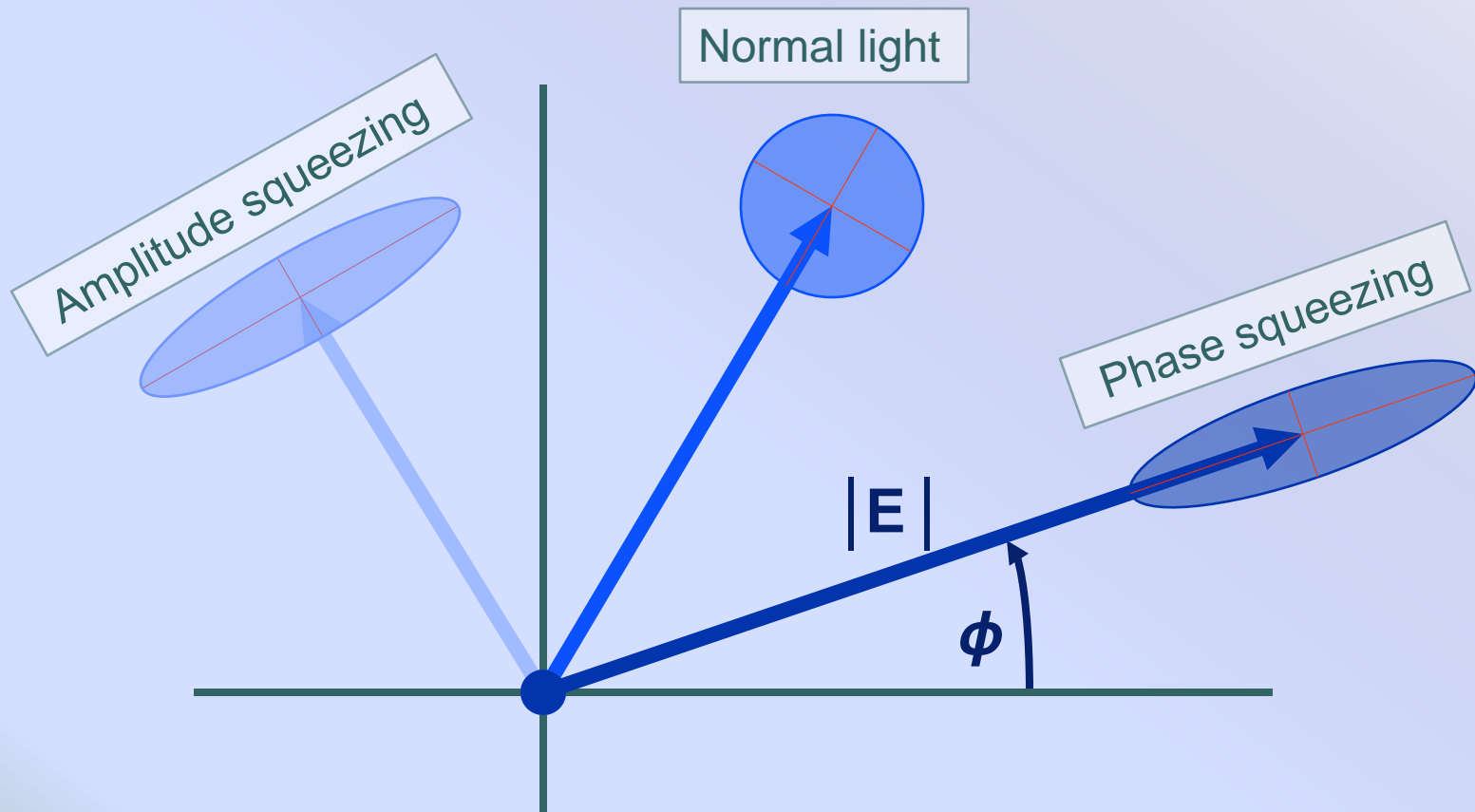
Shot noise



The Advanced LIGO Detector

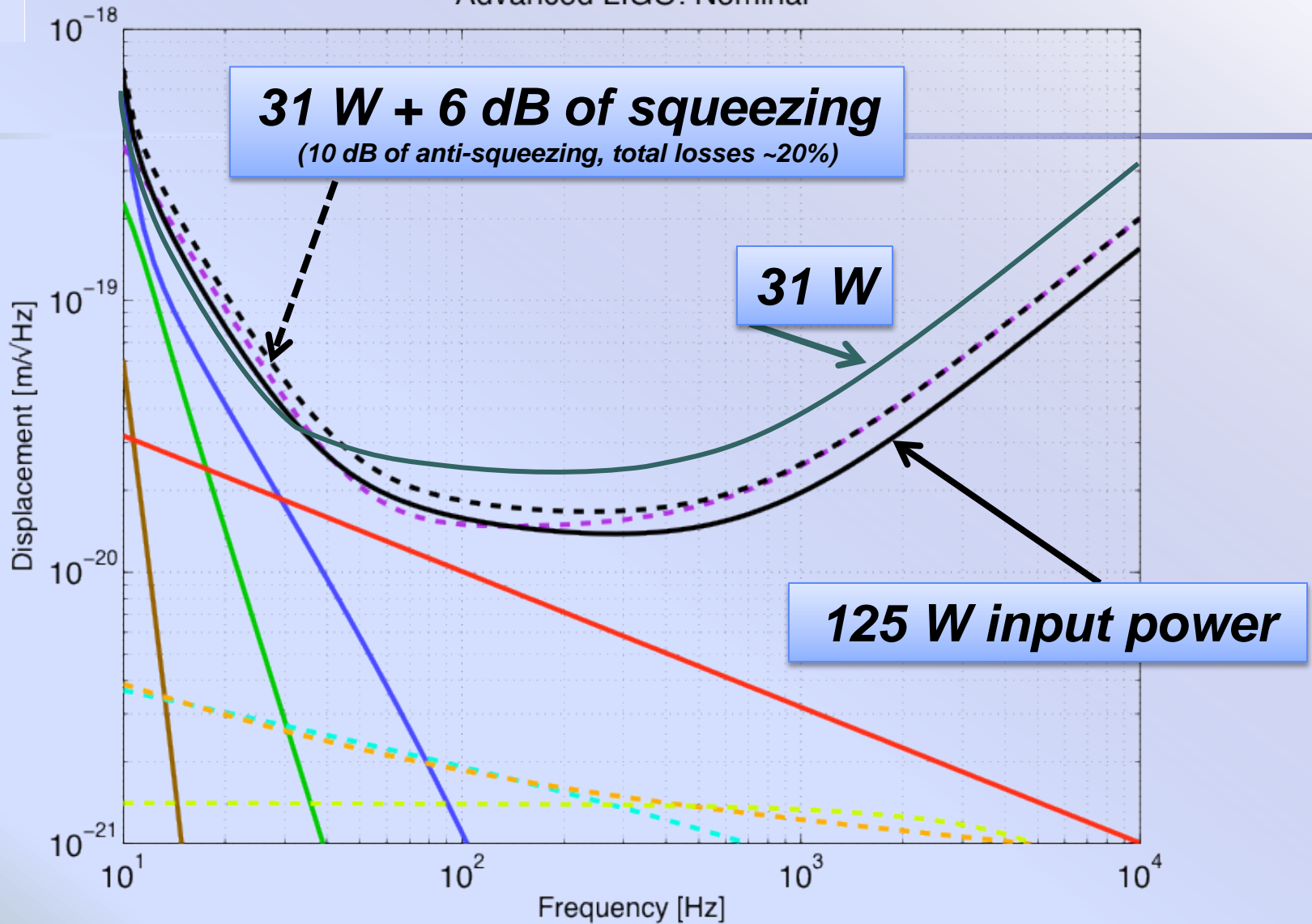


Squeezed Light



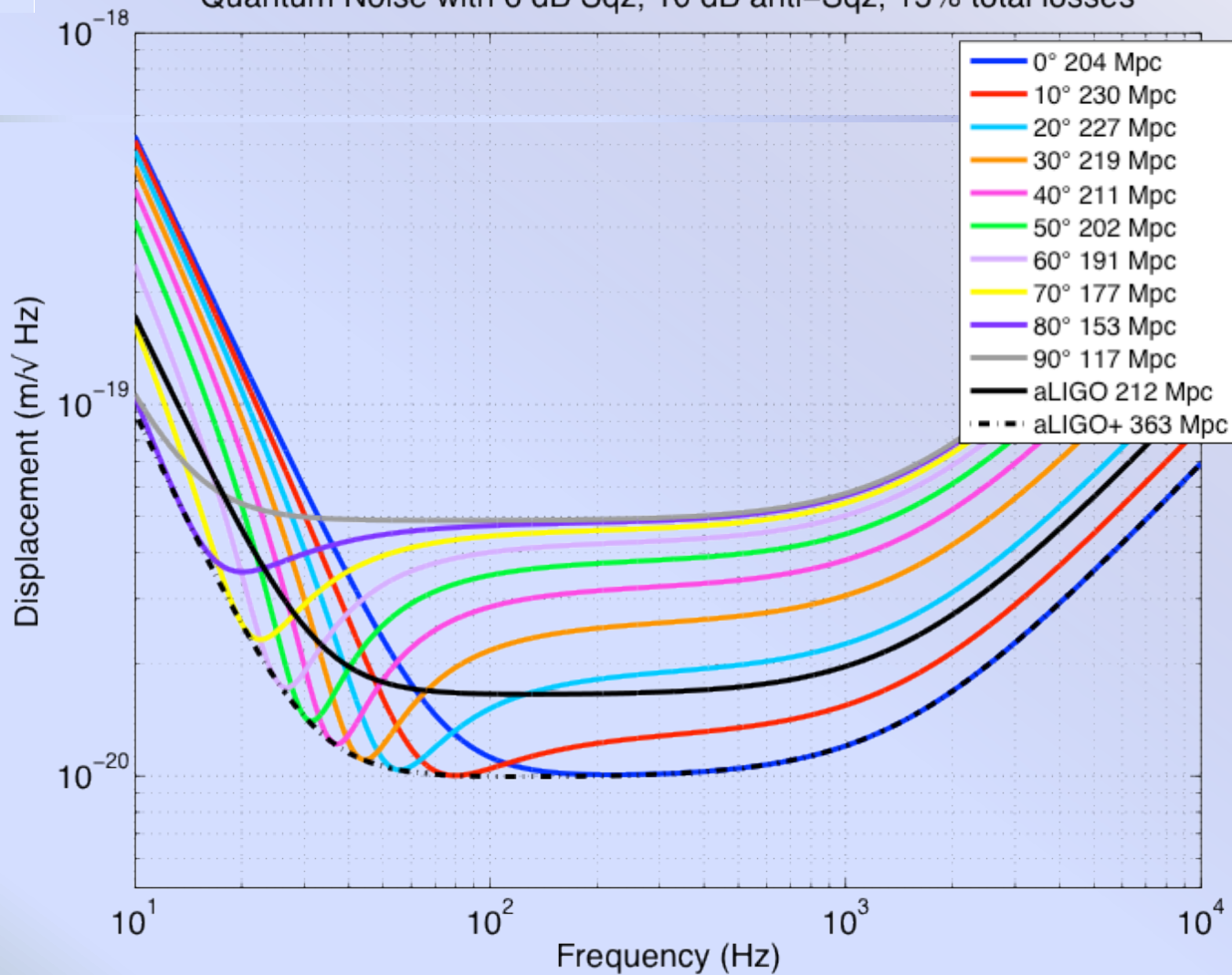
Key Insights

- Shot noise in a Michelson interferometer is due to vacuum fluctuations entering the dark port.
- Quantum noise also produces photon pressure noise.
- Injecting a specially prepared light state with reduced phase noise (relative to vacuum) into the dark port will improve the shot noise sensitivity.
- Similarly, injecting light with reduced amplitude noise will reduce the photon pressure noise.
- Non-linear optical effects can be used to generate a squeezed “vacuum” state.



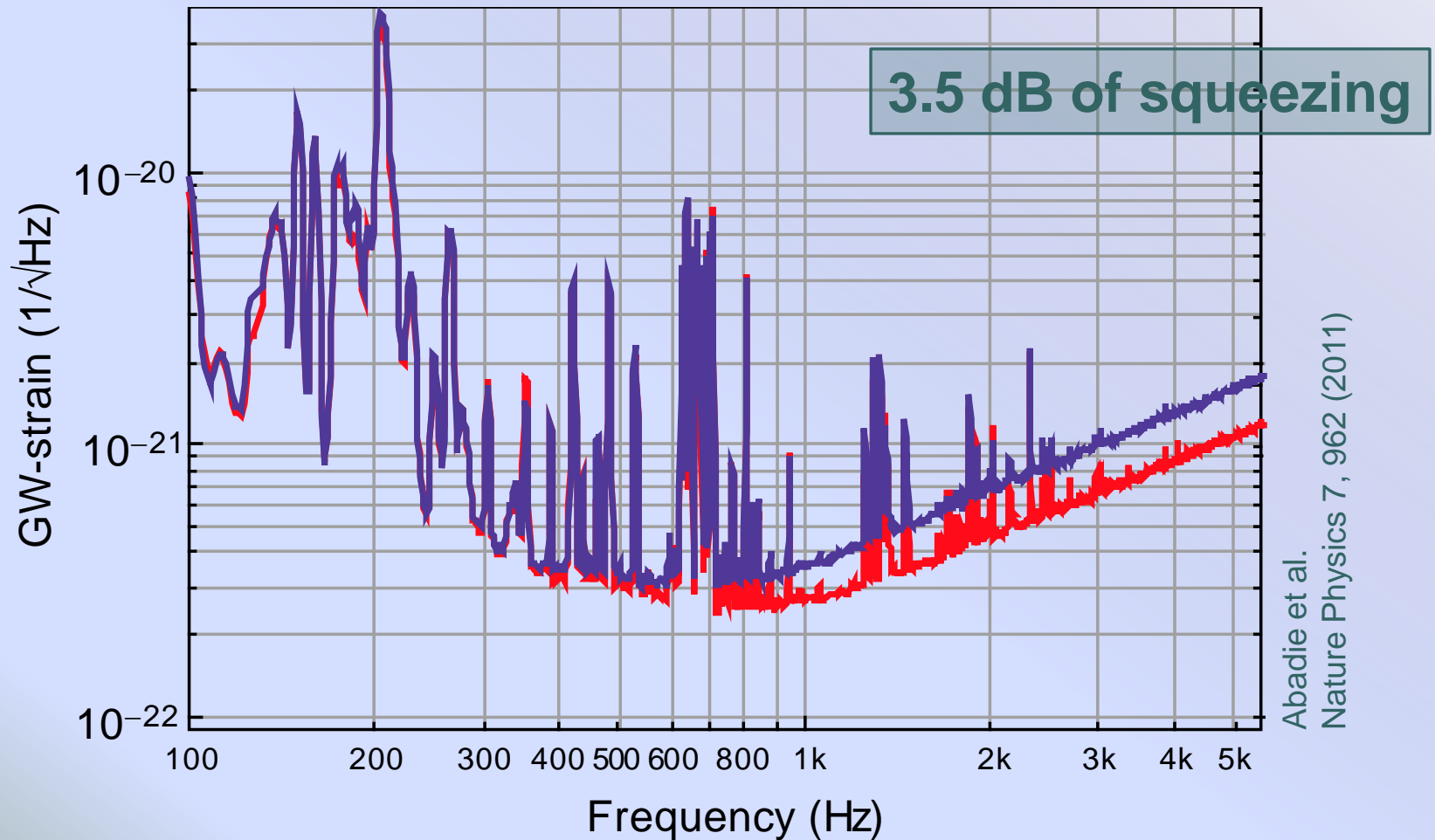


Quantum Noise with 6 dB Sqz, 10 dB anti-Sqz, 15% total losses

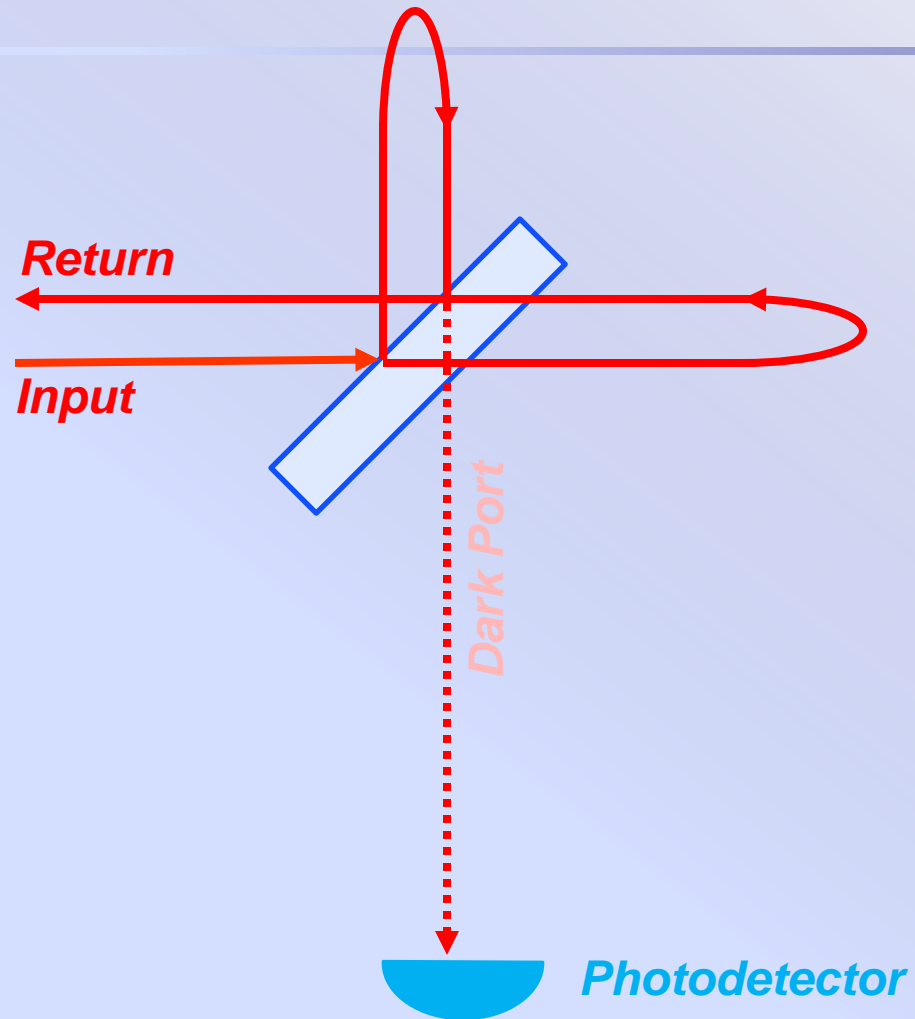




Experimental Confirmation at the GEO600 Detector



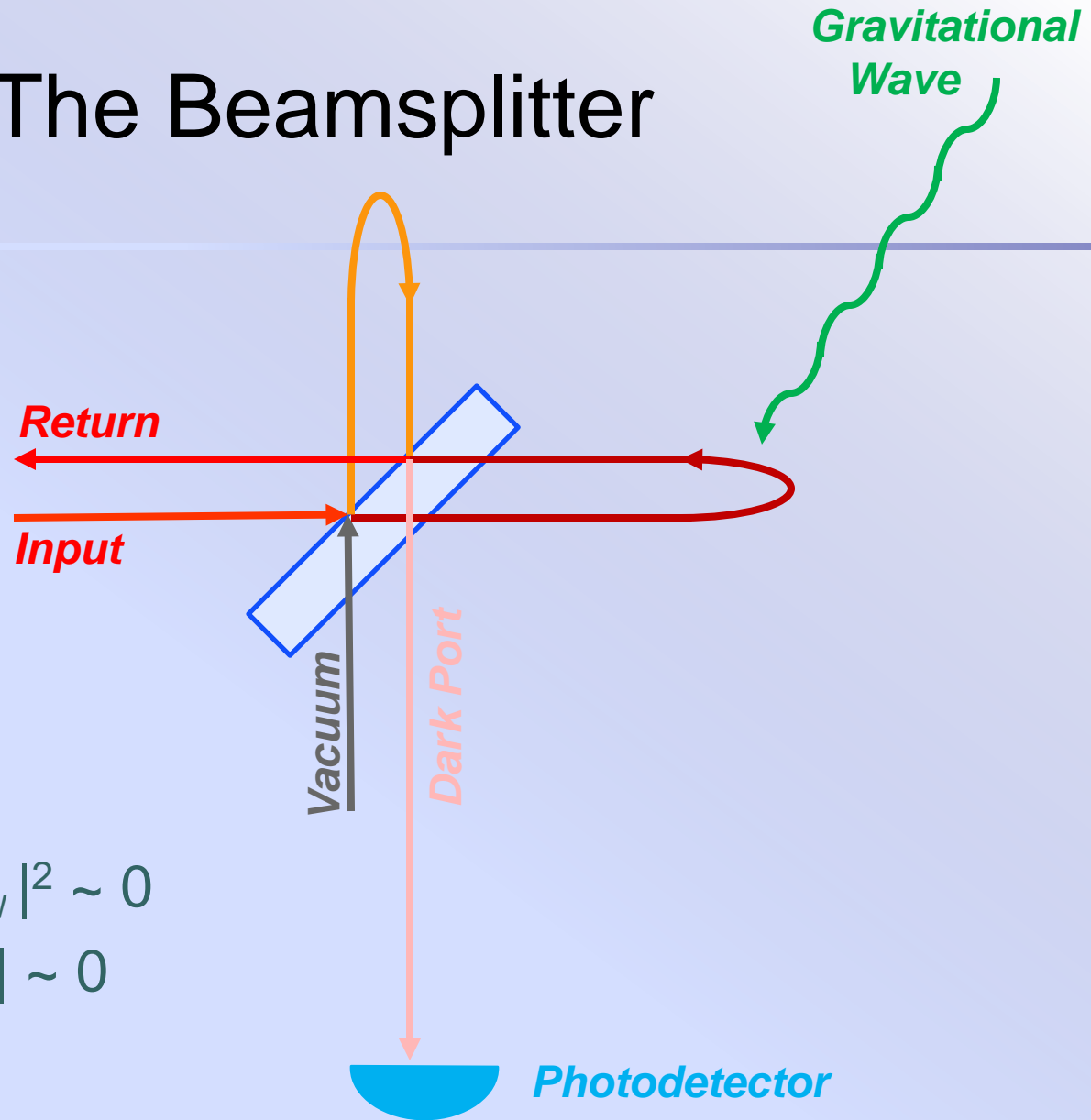
The Beamsplitter



$$\text{Signal} \propto |E_{\text{in}} - E_{\text{in}}|^2 = 0$$

$$\text{Noise} = 0$$

The Beamsplitter

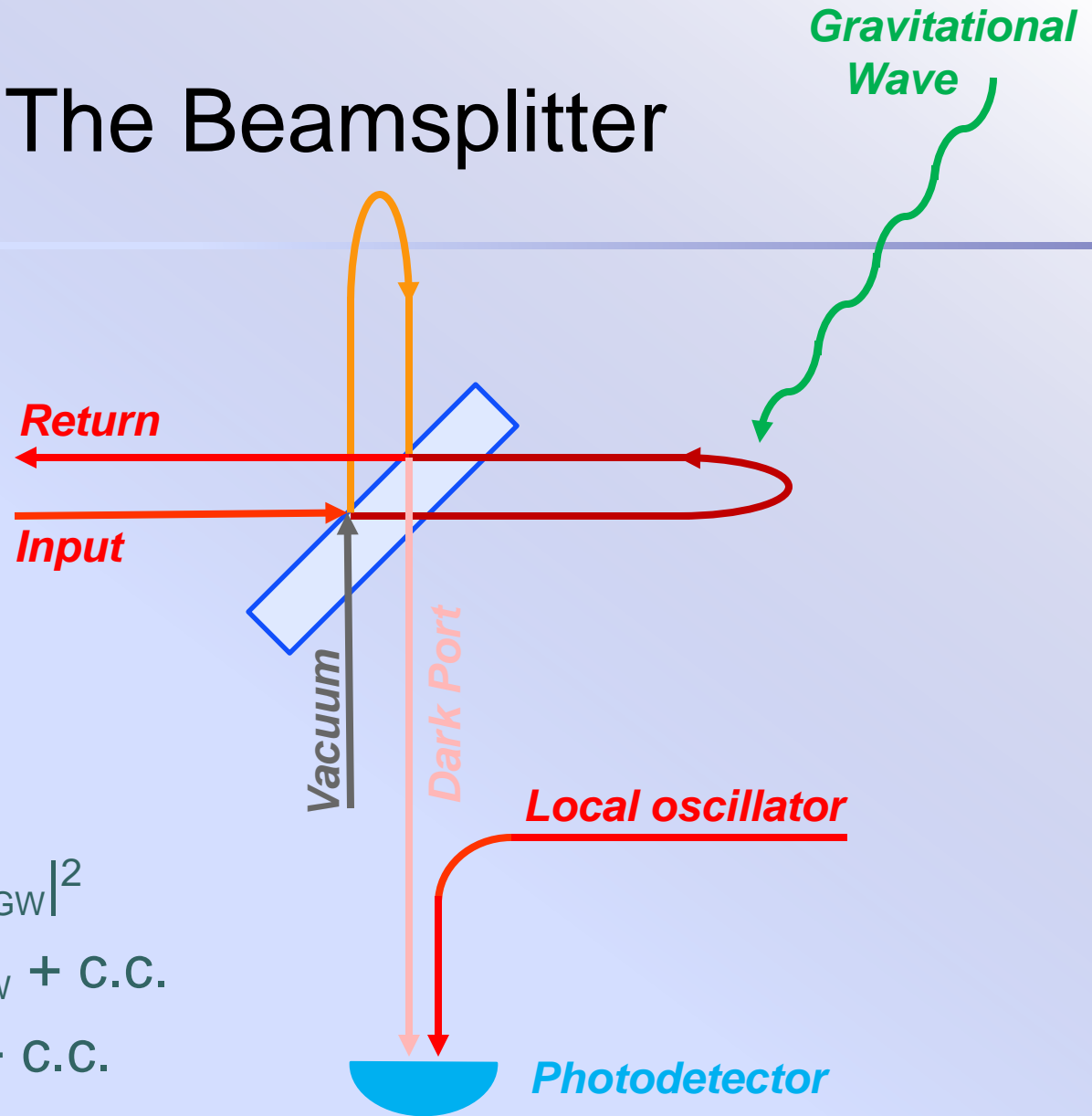


$$E_{\text{vac}} = 0 + \tilde{e}_{\text{vac}}$$

$$\text{Signal} \propto |\tilde{e}_{\text{vac}} + \Delta E_{\text{GW}}|^2 \sim 0$$

$$\text{Noise} \propto |\tilde{e}_{\text{vac}} \times \Delta E_{\text{GW}}| \sim 0$$

The Beamsplitter



$$E_{\text{vac}} = 0 + \tilde{e}_{\text{vac}}$$

$$\text{Signal} \propto |E_{\text{local}} + \Delta E_{\text{GW}}|^2$$

$$\sim E_{\text{local}} \times \Delta E_{\text{GW}}^* + \text{C.C.}$$

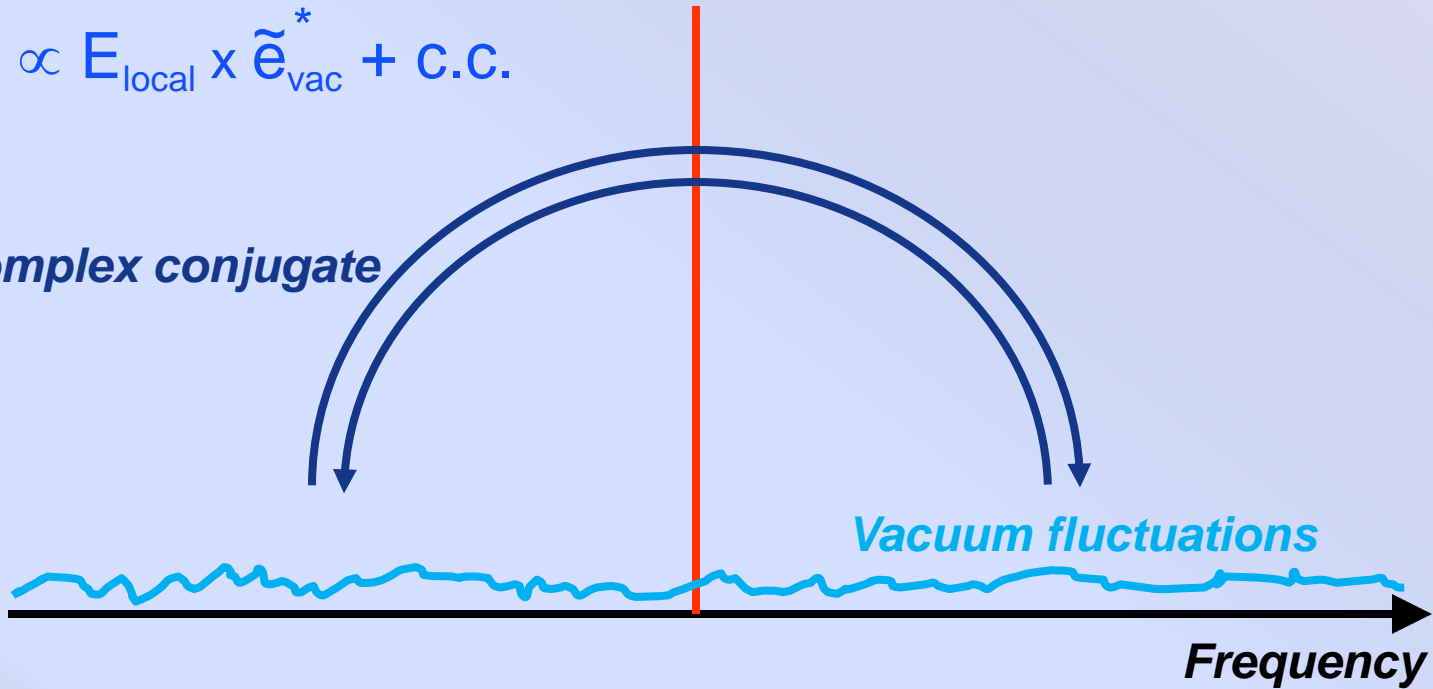
$$\text{Noise} \propto E_{\text{local}} \times \tilde{e}_{\text{vac}}^* + \text{C.C.}$$

In Fourier Space

Local oscillator

$$\text{Noise} \propto E_{\text{local}} \times \tilde{e}_{\text{vac}}^* + \text{c.c.}$$

Complex conjugate



Generating Squeezed “Vacuum”

- Need an operation that applies

$$\tilde{e}_{vac} \rightarrow \tilde{e}_{vac} + e^{2i\varphi} \times \tilde{e}_{vac}^* \quad \varphi: \text{squeezer angle}$$

$$\Rightarrow \text{Noise} \propto |E_{local}| \times |\tilde{e}_{vac}| \times \cos(\Phi_{local} - \varphi) \times \cos(\tilde{\Phi}_{vac} - \varphi)$$

- Optical parametric oscillator (OPO)
Non-linear crystal that is pumped at double the frequency and below threshold.



Shot /Radiation Pressure Noise in the Quantum Picture

Phase fluctuations in the vacuum field entering the beamsplitter are responsible for the shot noise

- Phase squeezing reduces shot noise

Amplitude fluctuations in the vacuum field entering the beamsplitter are responsible for radiation pressure noise

- Amplitude squeezing reduced radiation pressure noise



The H1 Squeezer Experiment

Goals:

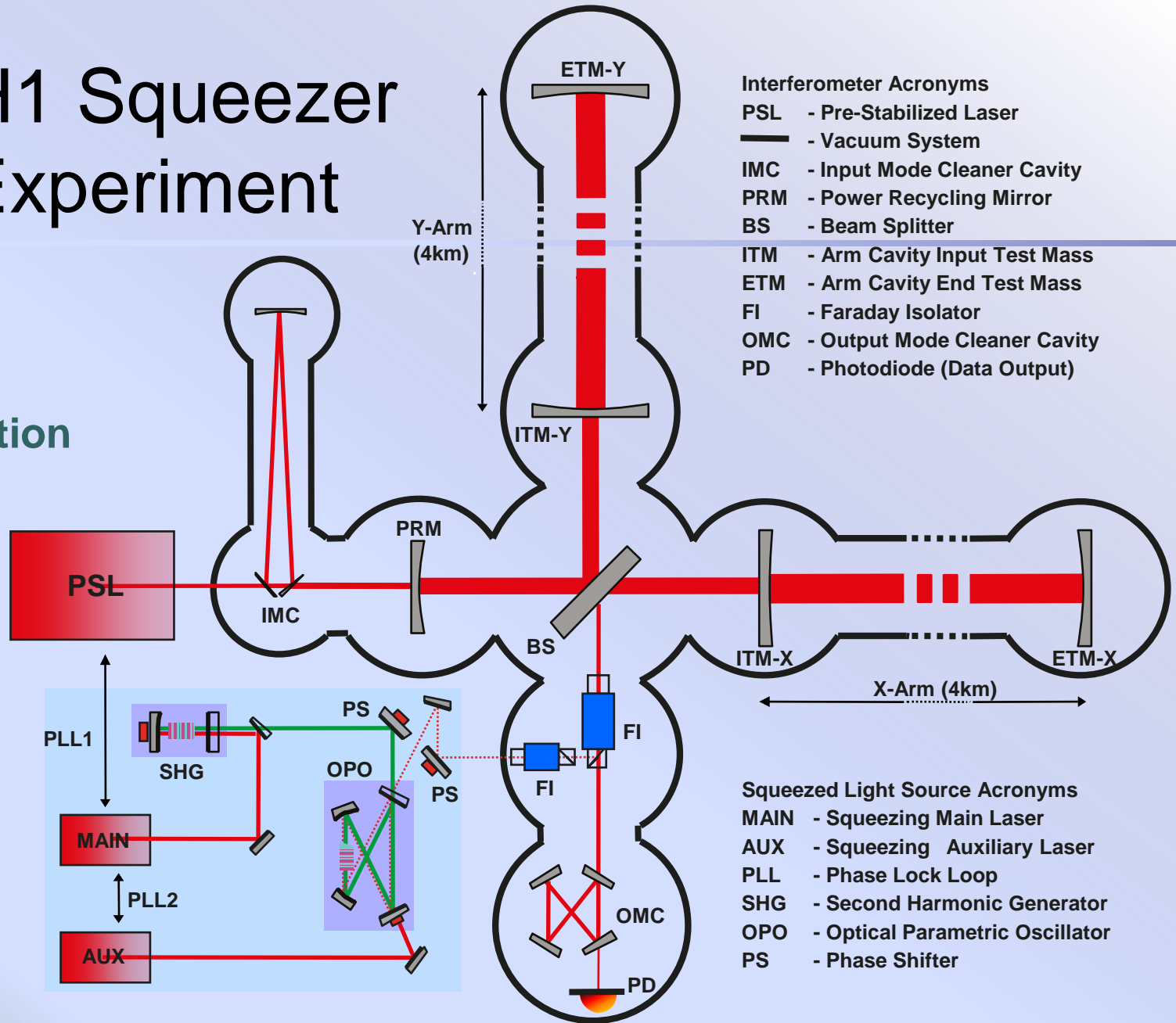
- Demonstrate 3dB of squeezing at the initial LIGO sensitivity
- Don't degrade low frequency sensitivity
- Risk mitigation for high power operations
- Pathfinder for advanced LIGO squeezer

Potential show stoppers:

- Back scattering
- Stray light
- Phase noise
- Optical losses
- Auxiliary servo noise
- Alignment jitter
- Stability

H1 Squeezer Experiment

ANU, AEI,
MIT, LIGO
collaboration



Squeezer at Hanford



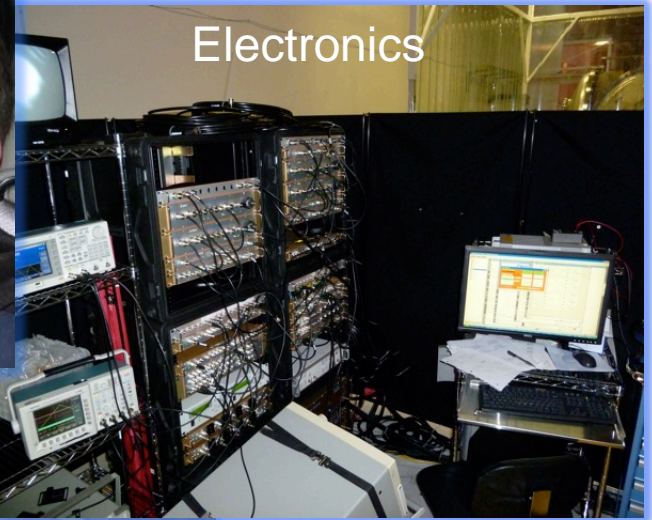
Max (Columbia)



Sheon (ANU)



Conor (ANU)



Electronics



Michael (ANU)

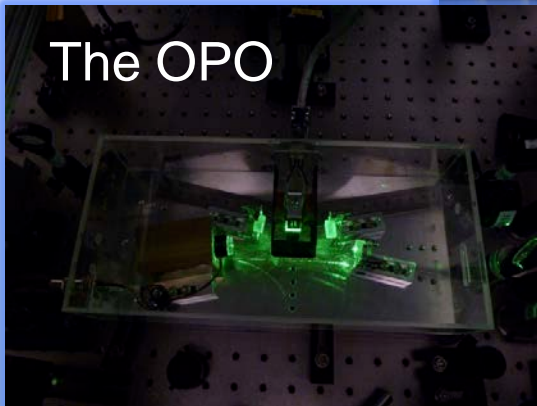


Grant (Michigan)



Sheila (MIT)

Alexander (AEI)

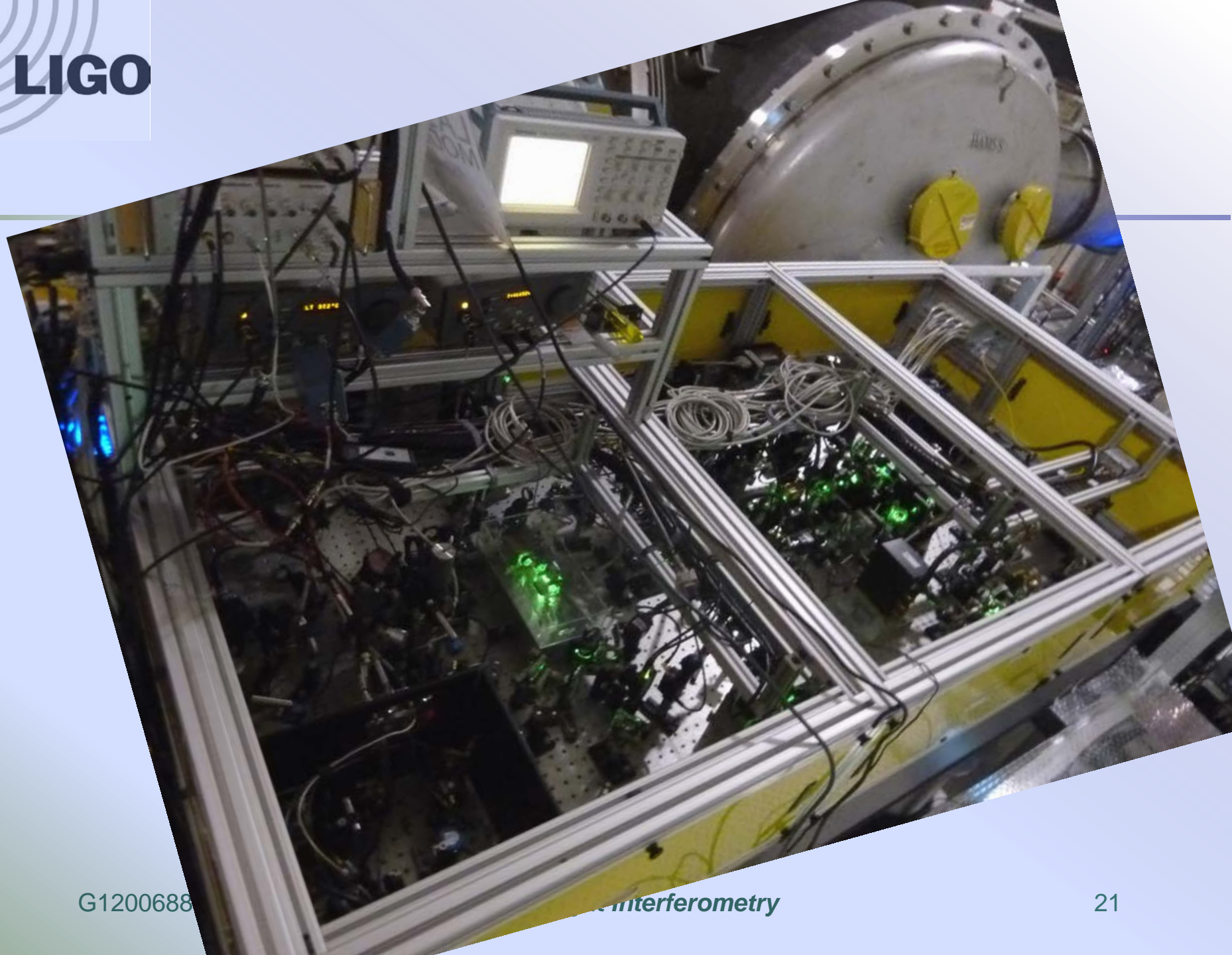


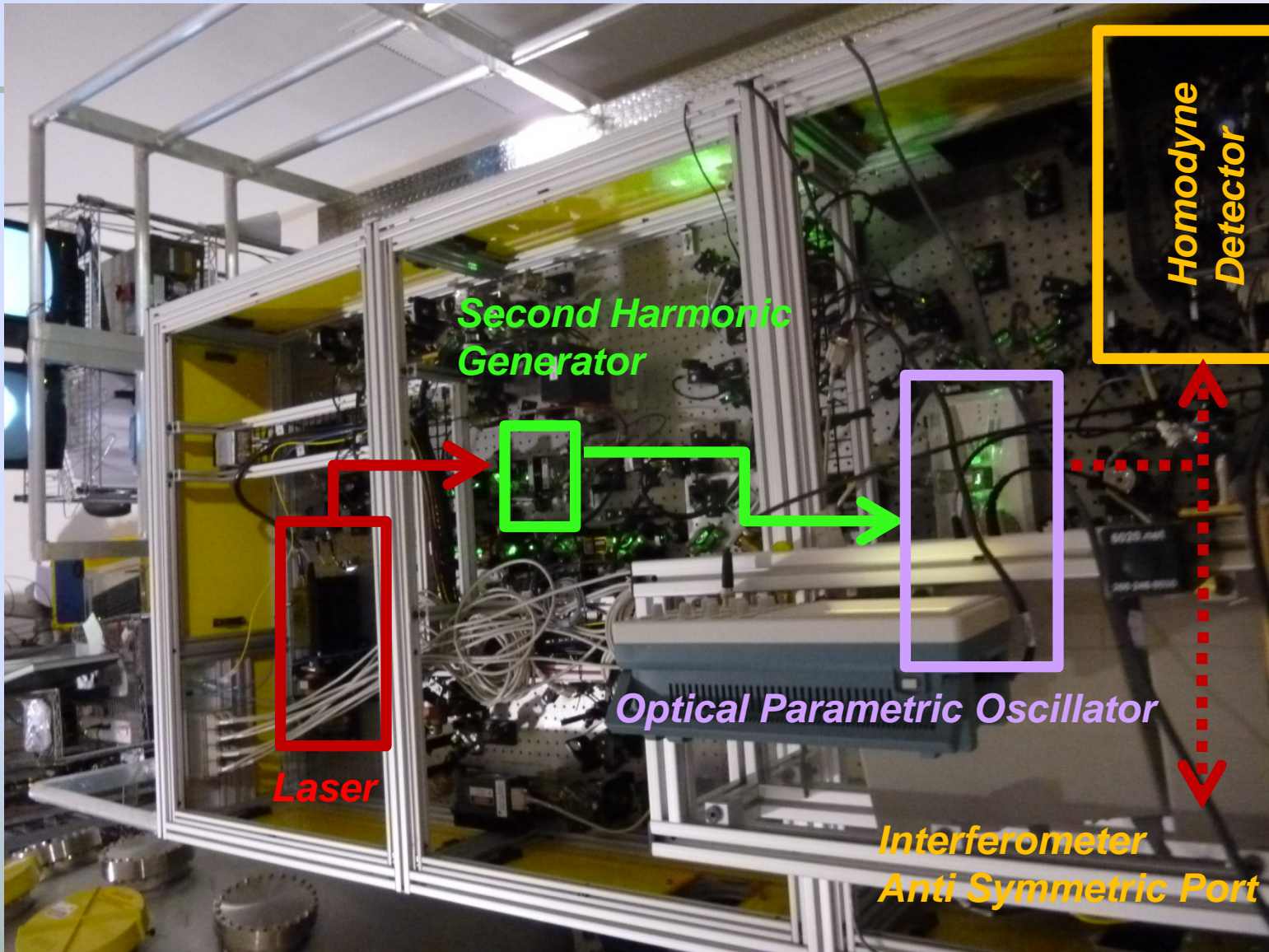
The OPO



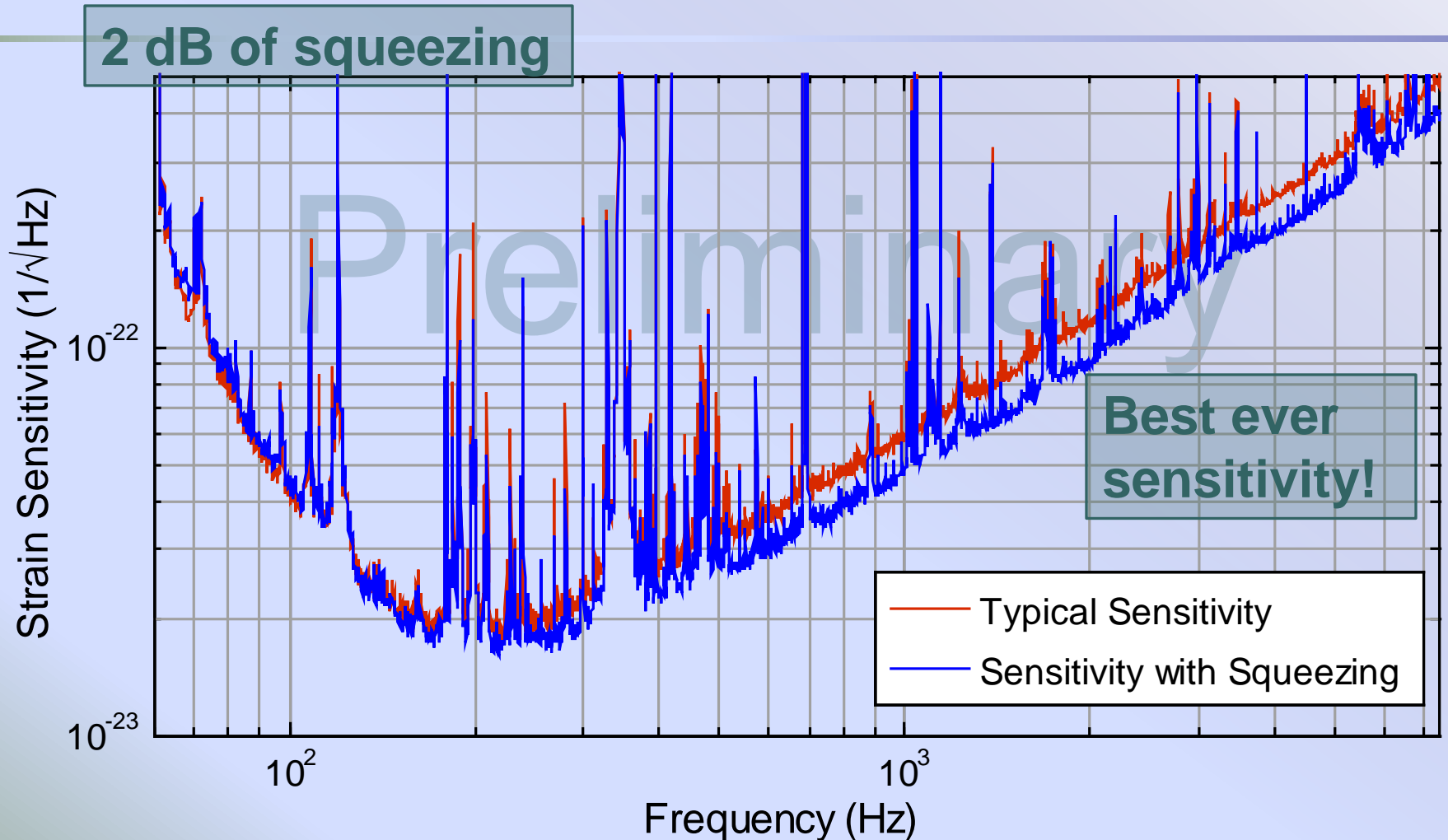
Optics Table

Squeezed Light Interferometry



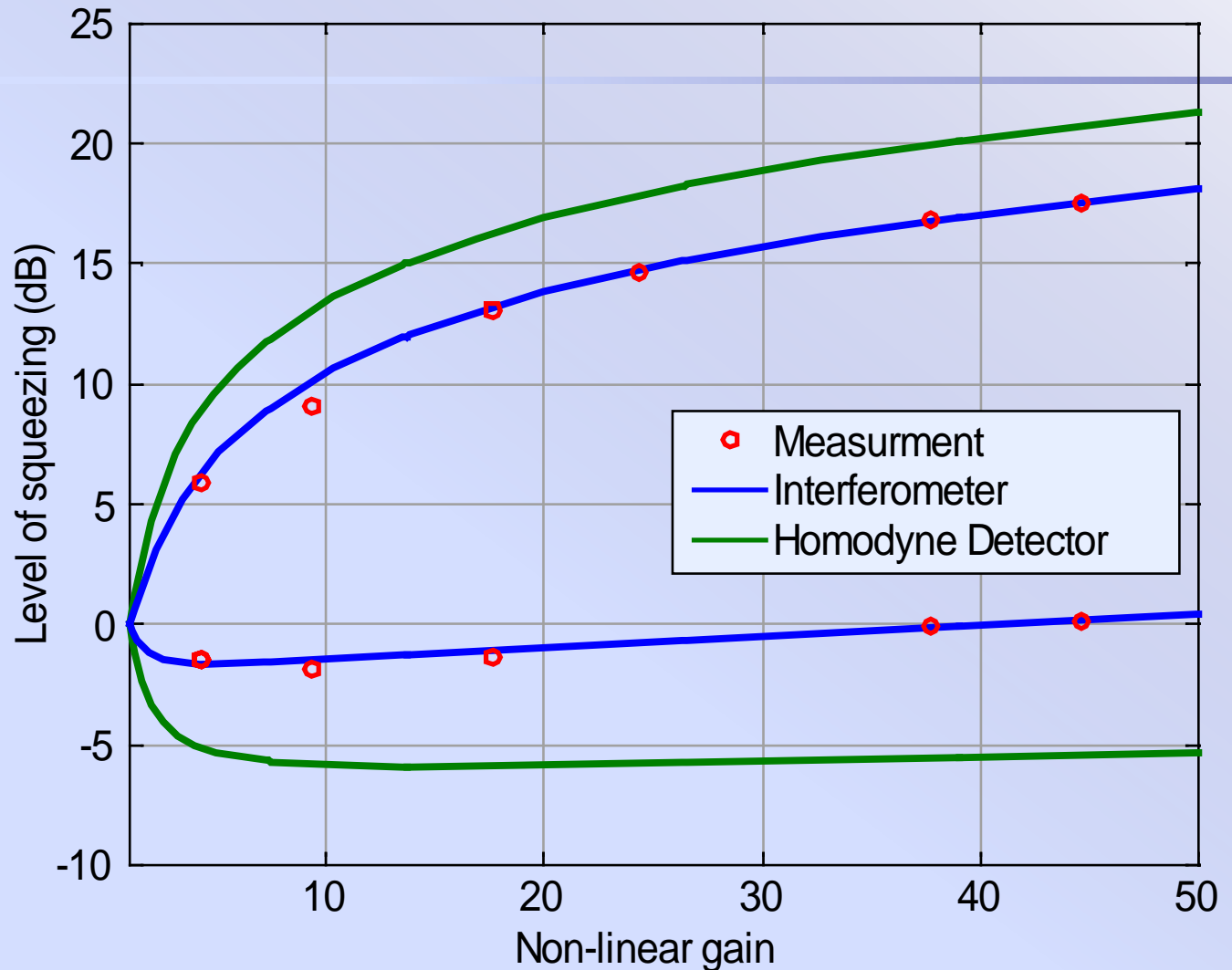


H1 Squeezed





Non-Linear Gain



61% loss
5° phase noise

19% loss
1.3° phase noise



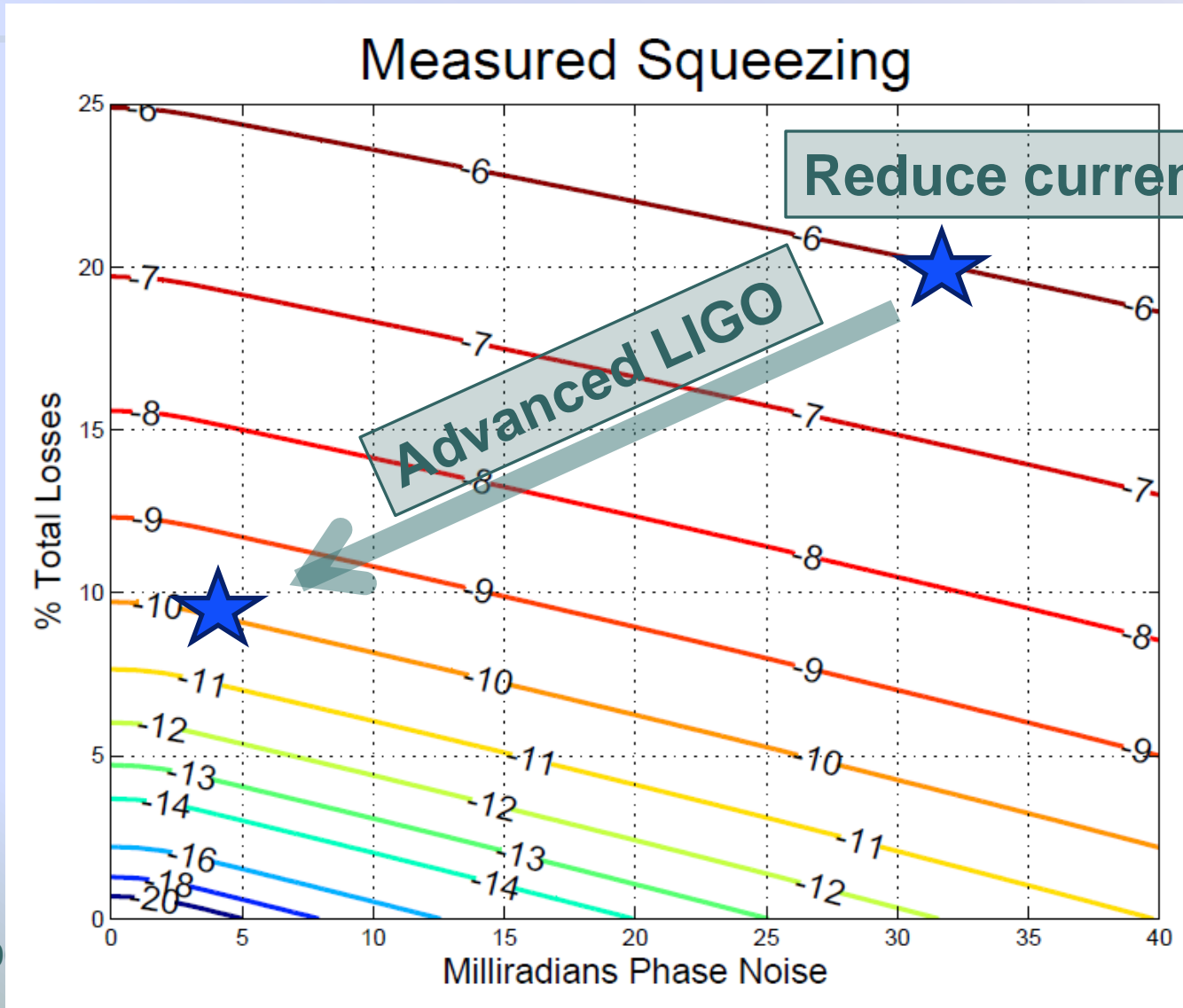
	Now	Near future	Advanced LIGO
3 Faraday passes	5% each	3% each	Aim for less than 10% total
Signal recycling cavity@100 Hz		2.5% (T=35%)	
Squeezer mode matching to OMC	30%	4%	
OMC transmission	19%	1%	
Total losses	55-60%	20%	
Detected Squeezing	2+dB	6dB	10-15dB

Losses

Phase Noise

	Now	Near future	Advanced LIGO
RF sidebands	1.3 mrad	same	Reduce to less than 2 mrad total
Sources on squeezer table	≤ 22 mrad		
Beam jitter	30 mrad		
Total phase noise	37mrad		
Detected squeezing	2+dB	6dB	10-15dB

Future Phase Noise and Losses





Outlook

- ❑ GEO600/AEI will work on high performance squeezing and long term stability
- ❑ ANU continues to optimize the ring-cavity OPO
- ❑ R&D program at MIT to work on filter cavities and a low loss readout chain
- ❑ Start a design for an advanced LIGO squeezer

Squeezed light sources will be the first upgrade to advanced gravitational-wave interferometers

