

LASER INTERFEROMETER GRAVITATIONAL WAVE OBSERVATORY  
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<b>Thermal Noise Analysis in Coating-Less Optical Cavities</b>		
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## 1 Motivation

Laser frequency stabilization is important for use in high-precision measurements (such as gravitational wave detection). The cavity from which the laser originates contains many sources of noise, such as thermal and mechanical. To achieve the precision necessary for gravitational wave detection, this project aims to reduce noise in these cavities. Optical cavities often contain highly reflective coatings, which have the problem of high mechanical (Brownian) noise. As a result, this project removes the reflective coatings in the resonator and instead uses total internal reflection. The goal will then be to minimize the thermal noise associated with this cavity.

## 2 TIR Cavity

Our optical cavity removes all of the multilayer coatings that are usually present. In doing so, losses upon reflection are reduced; as mentioned previously, Brownian noise is prevalent in multilayer coatings. The cavity operates by using total internal reflection. For this to work, it must be that  $n_2 < n_1$ , where  $n_1$  is the index of refraction of the cavity, and  $n_2$  is the index of refraction of the surrounding medium.

How does the light first get into and out of the cavity? It “leaks” into the cavity by use of frustrated total internal reflection. Here, another material is placed a distance of order  $\lambda$  (light wavelength) from the cavity. This allows an evanescent wave to travel into and out of cavity.

## 3 Thermal Noise

Gravitational wave interferometers deal with many sources of noise, including seismic noise. For the optical cavity, thermal noise is the most relevant, and this project seeks to minimize this thermal noise. There are three sources of thermal noise: Brownian noise, Thermoelastic (TE) noise, and Thermorefractive (TR) noise.

### Fluctuation Dissipation Theorem

The Fluctuation Dissipation theorem (FDT) will be the primary tool used to calculate the thermal noise. The central idea of the FDT is that fluctuations cause dissipation. Hence, if we have low fluctuations, there will also be low dissipation. Notice that this is relating a microscopic property to a macroscopic property. The dissipation (a macroscopic property) is usually the observed property, which means that it can be used to infer the thermal fluctuations.

Note that the power spectrum of a resonant cavity can be used to infer to the dissipations. For a cavity with very low dissipation, the energy will be localized near the resonant modes. For large dissipation, that energy spreads out.

## Levin's Approach

Levin's approach utilizes the FDT to calculate thermal noise. The technique works for non-uniform dissipation and an arbitrary laser beam size. To calculate the thermal noise  $S_x(f)$  at a frequency  $f$ , one applies an oscillatory generalized force  $F_0 \cos(2\pi ft) f(\vec{r})$  to the geometry of interest (the "test mass").  $f(\vec{r})$  indicates the shape of the laser beam on the surface of that geometry. In this process, one can calculate  $W_{\text{diss}}$ , the dissipation associated with the friction of the test mass. In the Levin paper,  $S_x(f)$  can then be calculated via

$$S_x(f) = \frac{2k_B T W_{\text{diss}}}{\pi^2 f^2 F_0^2} \quad (1)$$

where  $T$  is the temperature of the test mass. Note that the  $F_0$  term is not necessary to calculate because it cancels out with the  $F_0$  in the expression for  $W_{\text{diss}}$ .

## Brownian Noise

The first noise that is considered here is Brownian Noise. This is an effect that arises out of Brownian motion, where particles in a fluid are observed to jostle randomly while suspended in a fluid. It was first discovered in 1828, but remained a mystery until Einstein, in 1905, used the finding to demonstrate the existence of atoms. Brownian motion can be described using the Diffusion equation, where particles move from high to low concentrations. Brownian motion manifests itself as noise by creating fluctuating distortions in the shape of the cavity slightly. Brownian noise can occur in an optical cavity's reflectors, and is especially prevalent in multilayer coatings.

## Thermoelastic Noise

The second source of noise is thermoelastic (TE) noise, which arises from thermal fluctuations in a cavity's mirror and optical coatings. These thermal fluctuations cause the cavity to create small, fluctuating deformations throughout its surface. These changes in the geometry can cause fluctuations (i.e. noise) in the laser's frequency. TE noise is characterized by an expansion coefficient  $\alpha$ .

## Thermorefractive Noise

The third source source of noise is thermorefractive (TR) noise, caused by fluctuations in the index of refraction of the cavity. The result of these fluctuations is that radiation in the cavity develops random fluctuations in its phase. The parameter  $\beta \equiv \frac{\partial n}{\partial T}$  characterizes this TR noise (where  $n$  is the index of refraction).

## Thermo-optic Noise

TE and TR noise can be combined together, which is the aim of this project. Evans et. al showed that in a cavity with multilayer coatings, the TE and TR mechanisms have a negative relative sign in the overall thermal noise ("thermo-optic" noise) spectrum, leading to possible

thermal noise cancellation. However, this relative negative sign does not occur with coating-less cavities. As a result, the previous project sought materials whose parameters  $\alpha$  and  $\beta$  *themselves* had a relative sign difference (as opposed to a sign difference in the power spectrum).

Since TE and TR noise both derive from the same source—thermal fluctuations—it is reasonable to suspect correlation between the two noise sources. Indeed, last year’s project found that TE and TR noise are at least somewhat correlated. This could imply that cancellation of TE and TR noise is limited. The goal of this project will be to determine this noise correlation.

## 4 Finite Element Analysis

COMSOL will be used to simulate the sources of noise. The COMSOL model will utilize Finite element analysis and the Fluctuation Dissipation theorem. A tentative time frame for the project is as follows:

1. Verify the current Comsol Model for the cylindrical test case (2 weeks) . This is a follow-up project from last year, where a model was derived for simulating the thermal noise in COMSOL. Current simulations have operated for a cylindrical test case. Some materials, such as cryogenic silicon were proposed as candidate materials for minimizing noise. This year’s project aims to extend these results by verifying the model, using it for the desired geometry, and finally finding the best set of parameters that minimize the noise. Some cancellation has been observed for Sapphire at 300 K, using the negative of its usual thermal expansion coefficient. In this case, it was found that the noises were correlated, which meant that the cancellation of the noises was not complete.
2. Extend the model to the desired geometry (5 weeks) The ideal geometry of the cavity is shown in the figure.
3. Explore the parameter space (2 weeks)
4. Find the optimum parameter set that reduces thermal noise (time permitting) Upon calculating the thermal noise, the goal is to find a material where this noise is minimized. The goal is to achieve cancellation of these two coefficients by finding the right material. If such a material can be found, the goal will be to build a setup for laser stabilization with that material. This could help identify unknown sources of noise.

## References

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