

Quantization Noise in Advanced LIGO Digital Control Systems

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Project Introduction

- Mixed Signal Systems
- Digital Control vs Analog Control
- Quantization Noise: One of the major demerits of Digital Control Systems
- Causes of Quantization Noise

Quantization Noise

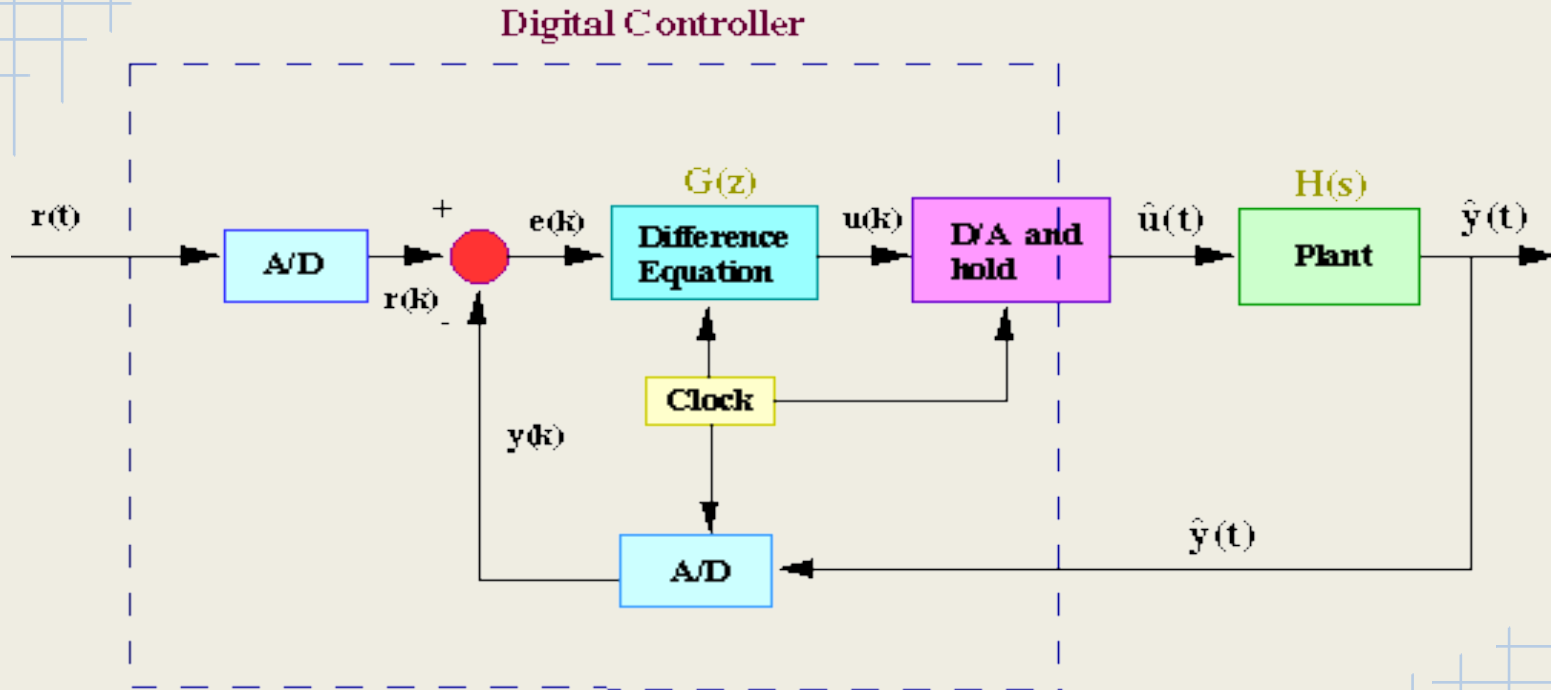
In Analog: $1.25 + 2.34500000199999 = 3.59500000199999$

In double precision computer,
 $(1.25) + (2.34500000199999) = 3.5950000012$

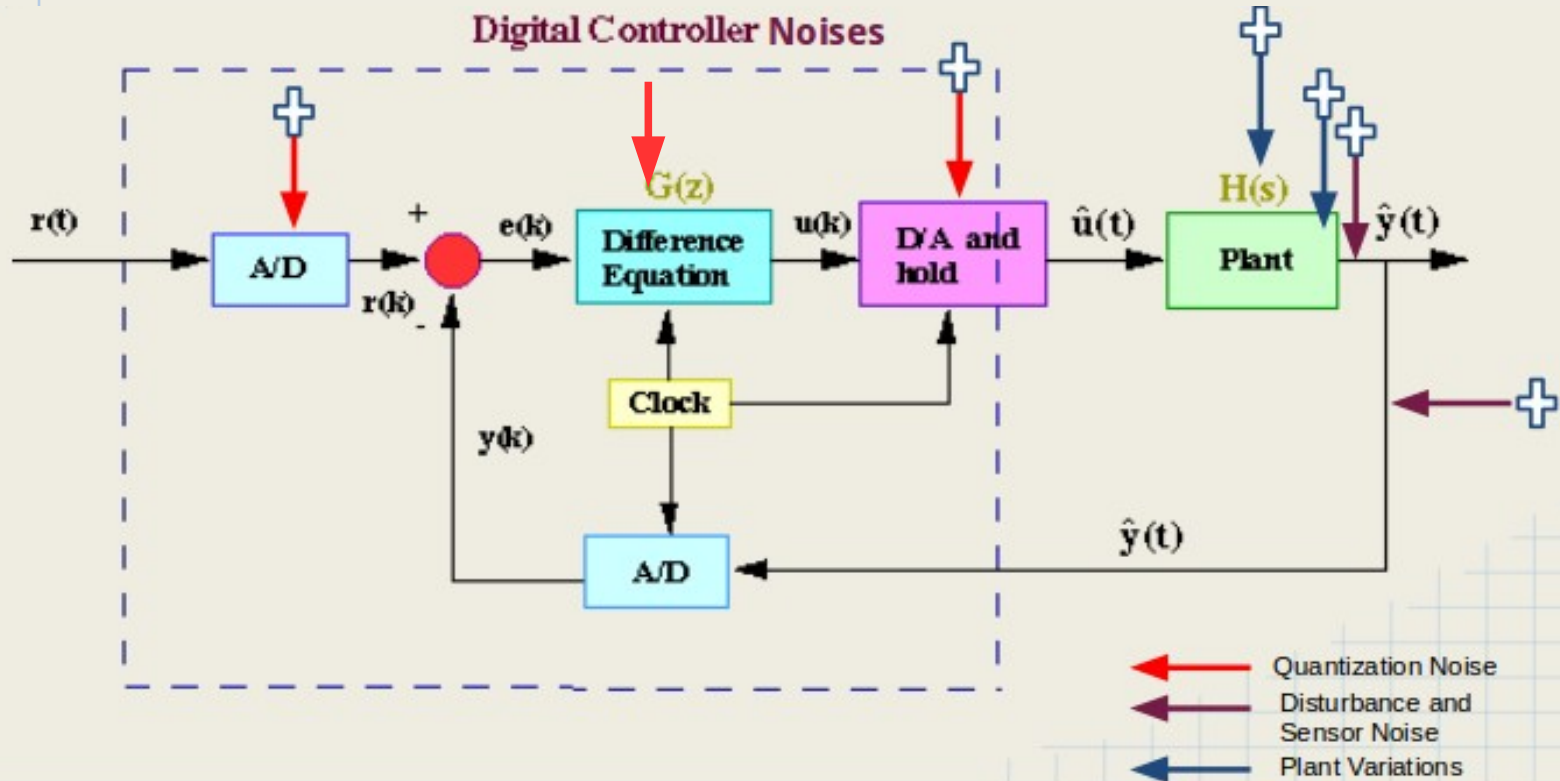
Quantization Noise = (approximately) 10^{-12}

Similarly, two $(B+1)$ bit numbers, on multiplication give a $(2B+1)$ number which then needs to be truncated for a $B+1$ precision computer

Digital Control System : I

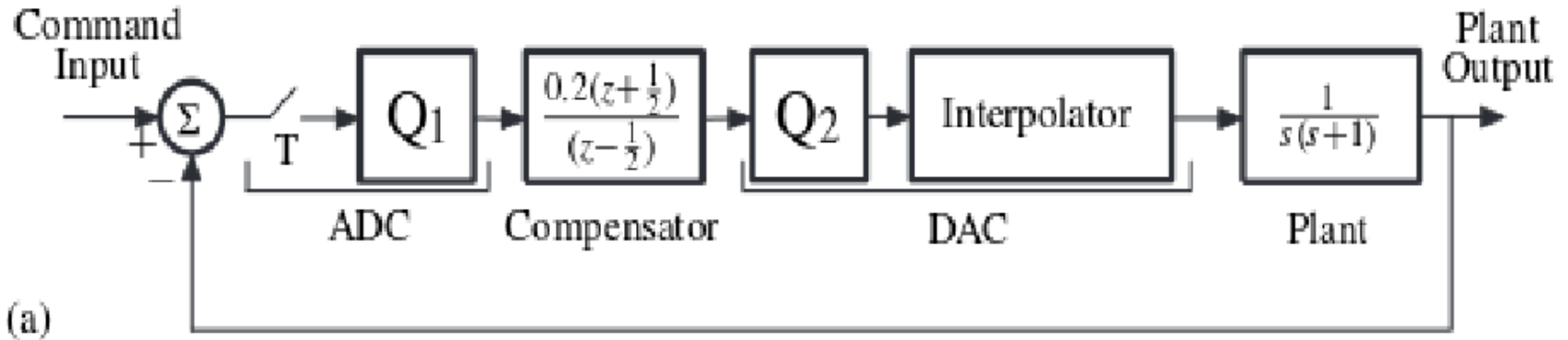


Digital Control System : II



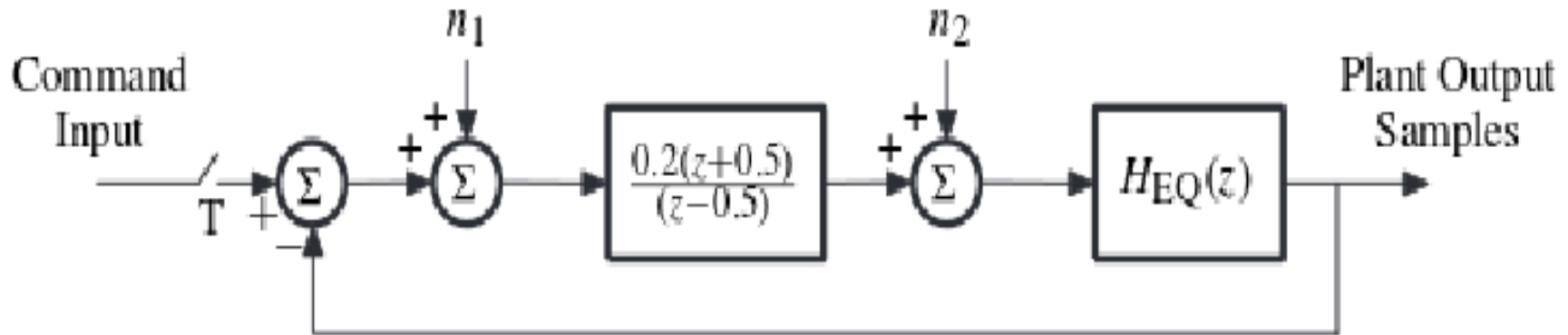
Digital Control System : III

Modeling Quantization Noise in a Digital Control System:



Digital Control System : IV

With Approximate Additive Quantizer Model:



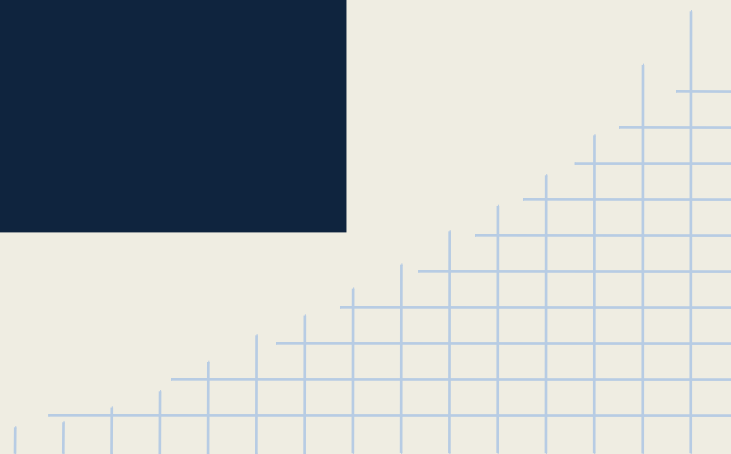
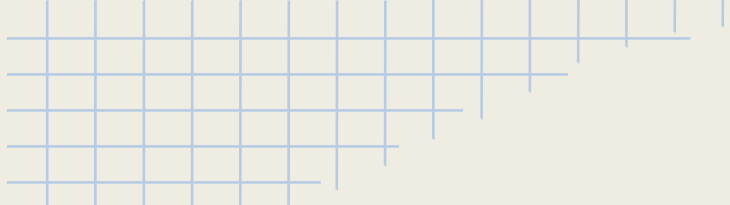
Sources and Measurement

Three primary sources:

- Finite Precision of Digital Computers (**ADC Quantization Noise**)
- Mathematical Calculations (**Digital Filter Quantization Noise**)
- Truncation of Numbers to drive finitely precise DAC (**DAC Quantization Noise**)

Improvements Possible

- To improve digital filter performance:
 - Change filter structure
 - Better the precision
 - Error Feedback
- To improve DAC performance:
 - Use higher precision DAC
 - Noise Shaping
- For ADCs:
 - Change Hardware Implementation and Design (Algorithm)



Quantization Noise Analysis of the Digital Controller

Background

- Filter Structure (Mathematical Operations, Order)
- State Space Representation of Digital Filters
- Low Noise Form (Matts Evans)
- Time Complexity and Performance
- For double precision implementation: (ref. Denis Martynov)
 - $\text{Output(double)} - \text{Output(single)} = \text{Noise(single)}$
 - $\text{Noise(double)} = \text{Extrapolation factor} * \text{Noise(single)}$

Improvements in Noise Estimation

- Precise Noise Estimation
- SNR Distribution and Warning System
- Code running time
- SNR Plot

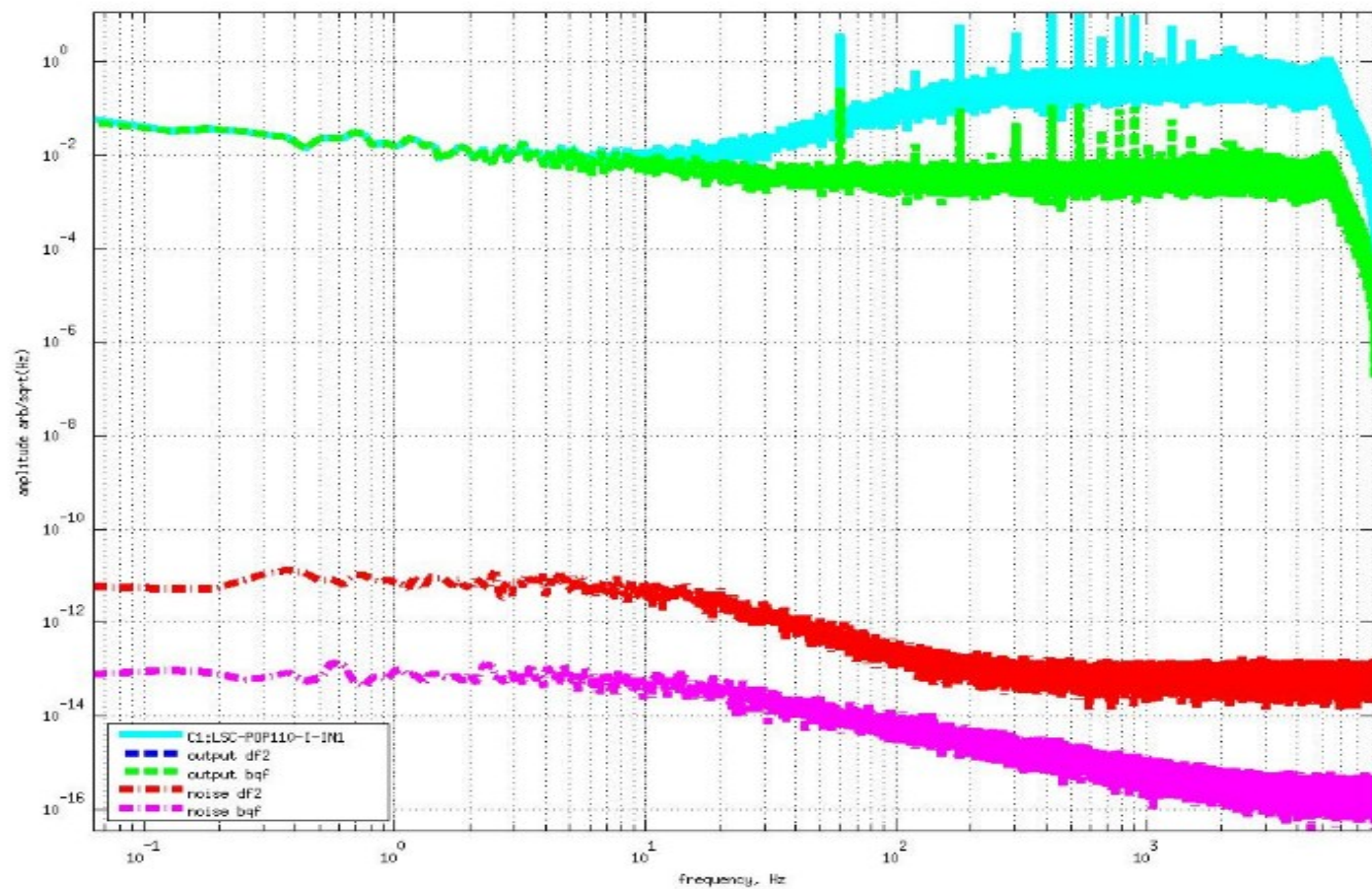
Automatic Digital Controller Checker Tool

A software tool based on MATLAB which performs the following:

- Searches for valid channel names (For sites, only recorded channels)
- Construct channel names from filter modules in Foton file archive (for all files)
- Download Data -> Perform Noise Estimation -> Plot
- Save the Data for future analysis...and repeat.

Testing on 40m Controller

- Caltech's 40m prototype Interferometer Digital filters were Analyzed



LSC-POP110_I filter

For aLIGO sites

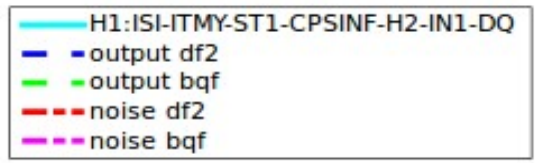
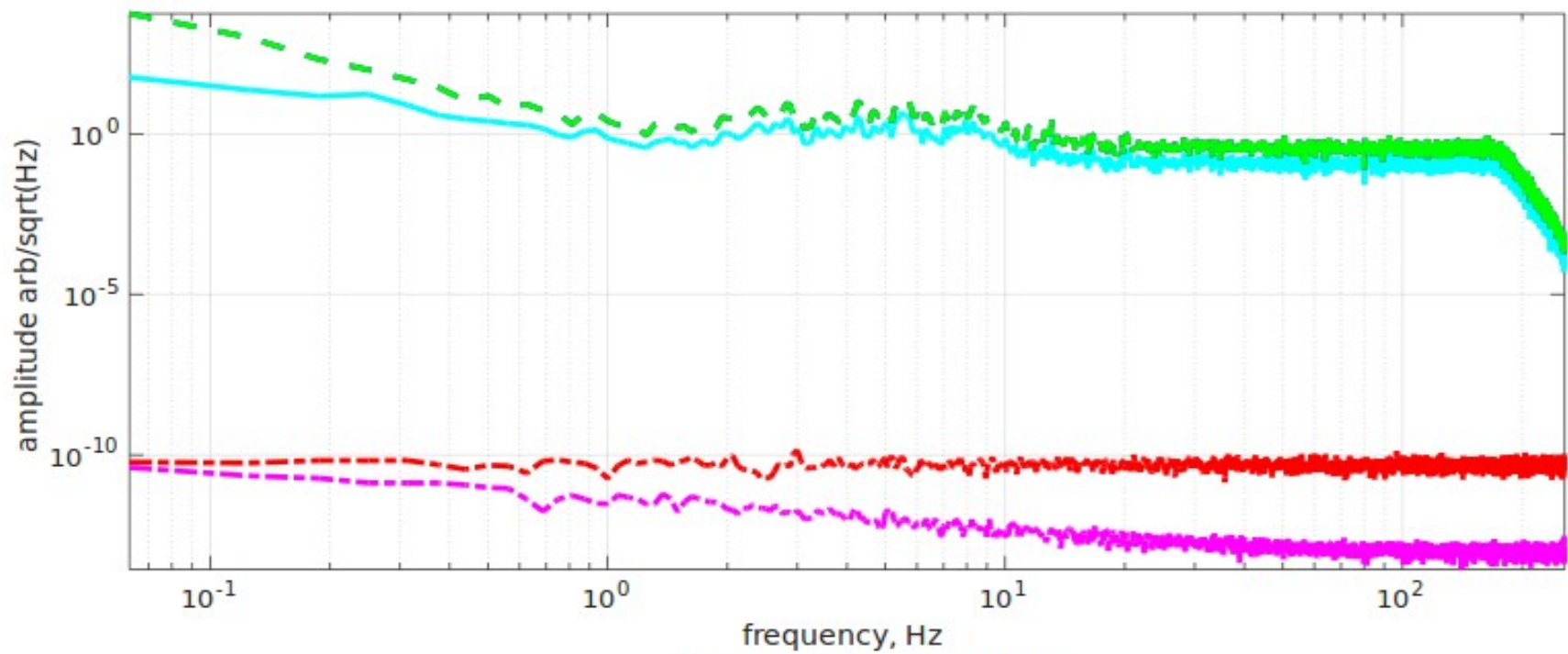
- Remote Access to input/output data for digital filters
- Only channels that are recorded
 - Some output channel (only) recorded filters have been checked by inverting the filter
- Foton file archive checked out of SVN at
 - Hanford: GPS Time: 1117896120 : Jun 9 14:41 UTC
 - Livingston: GPS Time: 1117562416: Jun 5 18:00 UTC
- The complete set of resultant plots is available at :

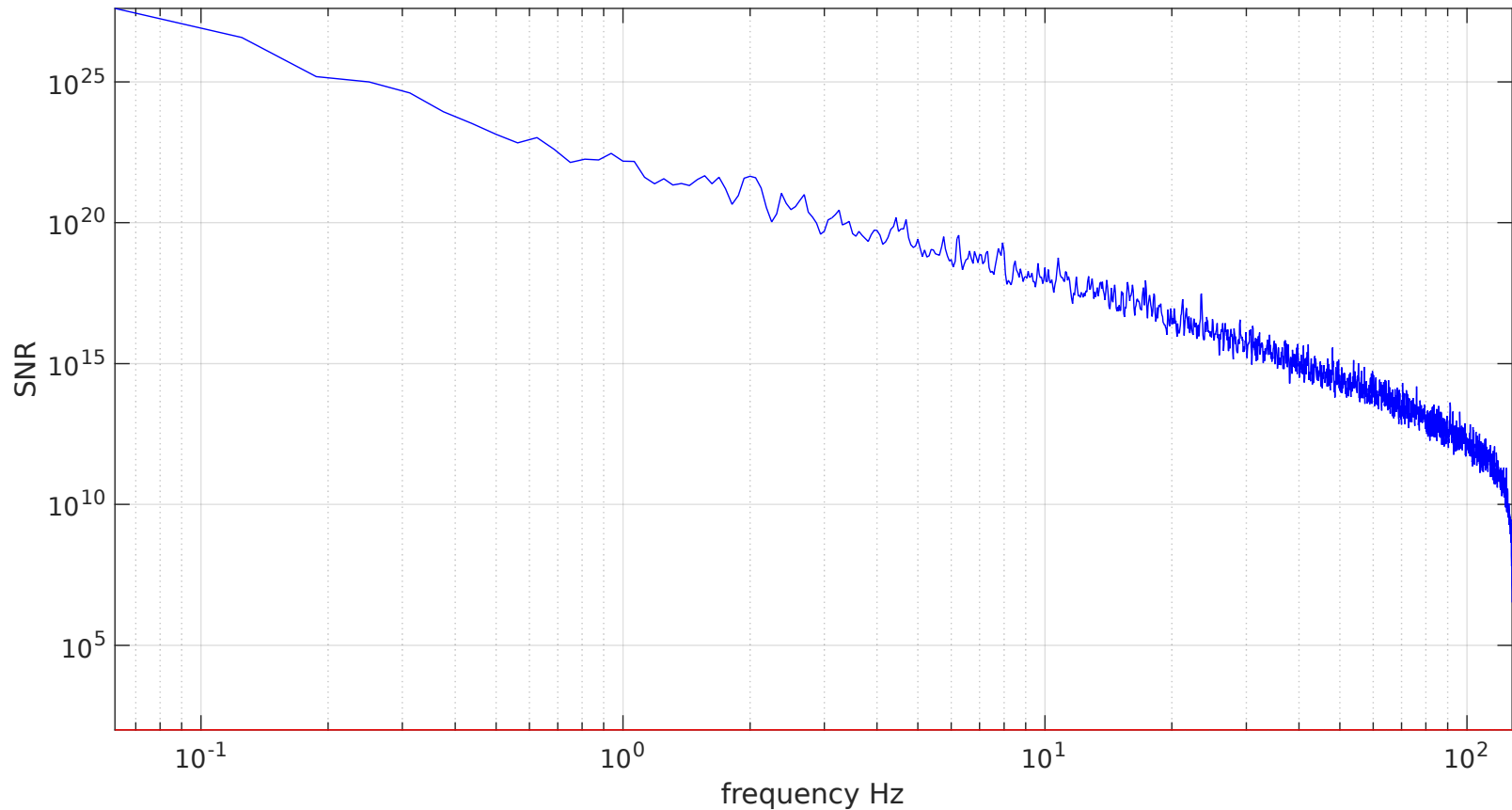
[https://drive.google.com/folderview?](https://drive.google.com/folderview?id=0BzjRW8WwGjzJfkE3cVFzczJVU0JpSkZUTm1DR0dpWF9BWFINVTh3VGg3UG93dHRLTURPZWs&usp=sharing)

[id=0BzjRW8WwGjzJfkE3cVFzczJVU0JpSkZUTm1DR0dpWF9BWFINVTh3VGg3UG93dHRLTURPZWs&usp=sharing](https://drive.google.com/folderview?id=0BzjRW8WwGjzJfkE3cVFzczJVU0JpSkZUTm1DR0dpWF9BWFINVTh3VGg3UG93dHRLTURPZWs&usp=sharing)

Observations and Inferences

- General Behaviour
 - Digital Filter Noise is way below Output spectrum level.

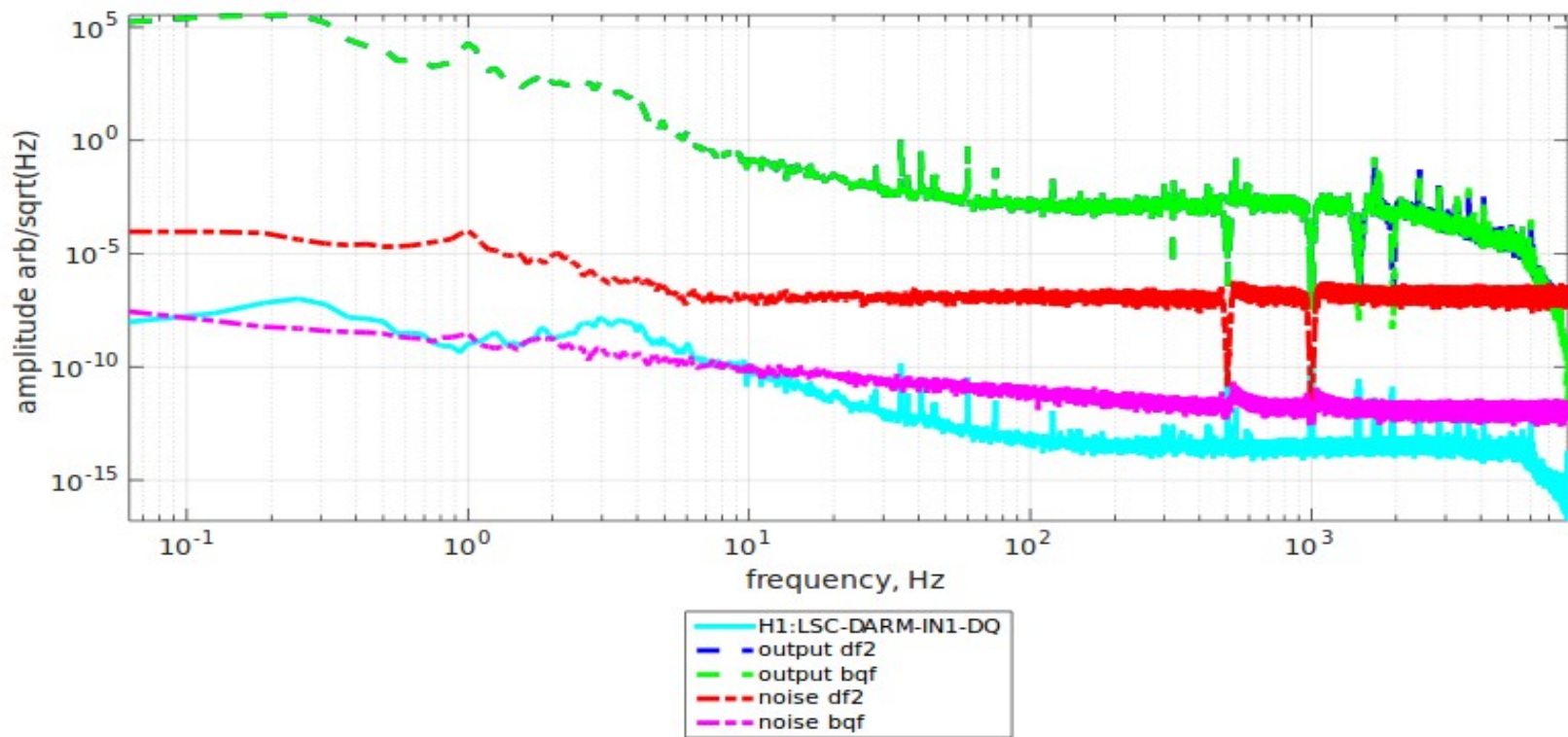




— SNR:H1:SUS-TMSY-M1-DAMP-Y-IN1-DQ

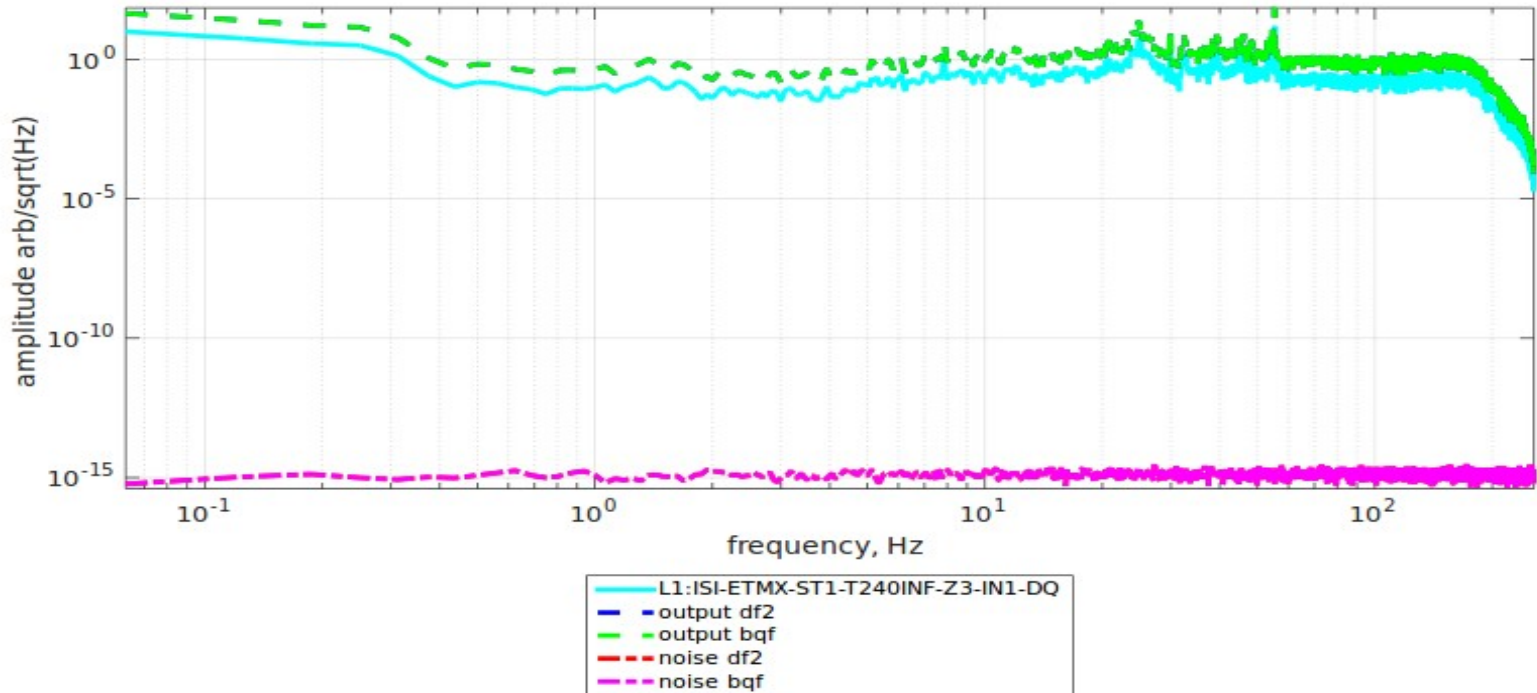
Filters with High Phase Lag (Higher Order filters)

--SNR level lower



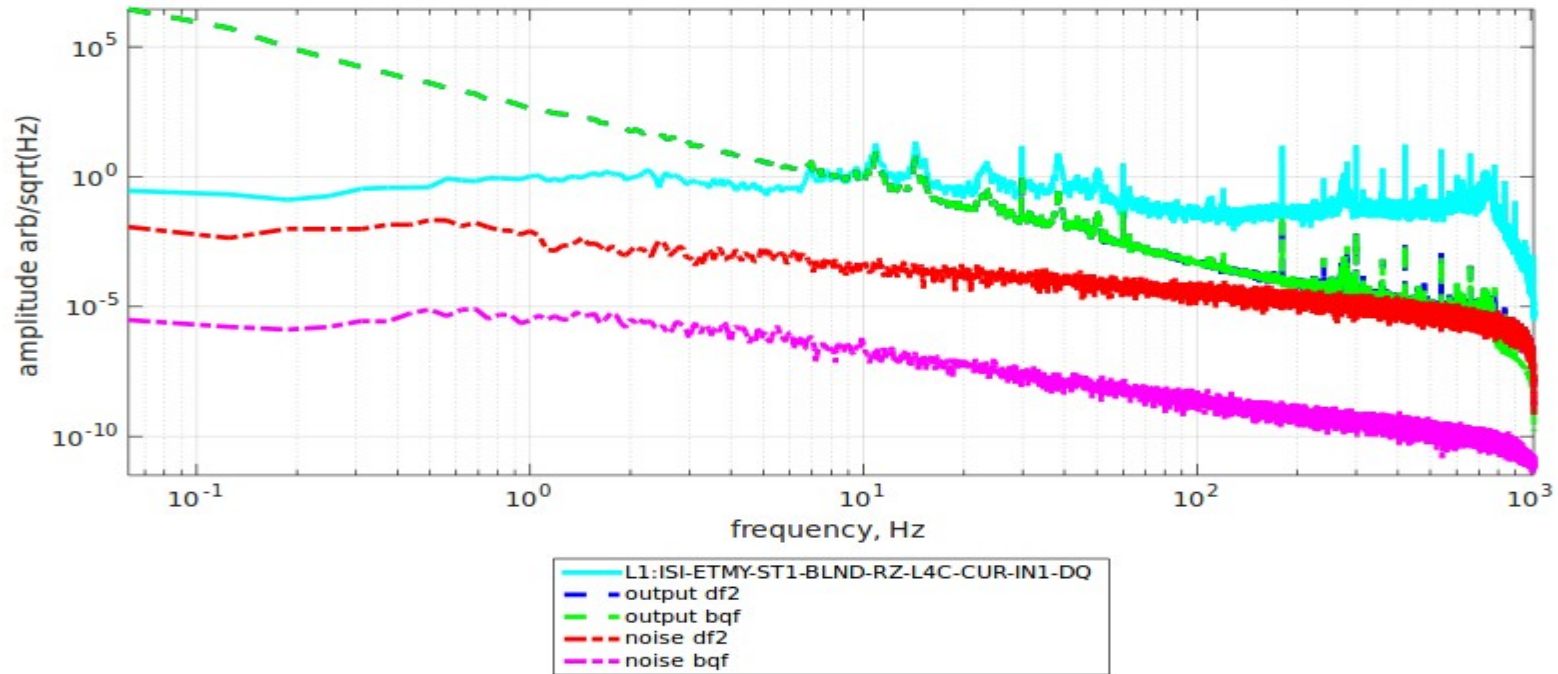
DF2 performs equally well as LNF

--Gain like filters/filters not performing many calculations



DF2 above output spectrum

--When Input signal is of very low order + High Phase Lag filter (Combined Effect)



Other Observations and Inferences

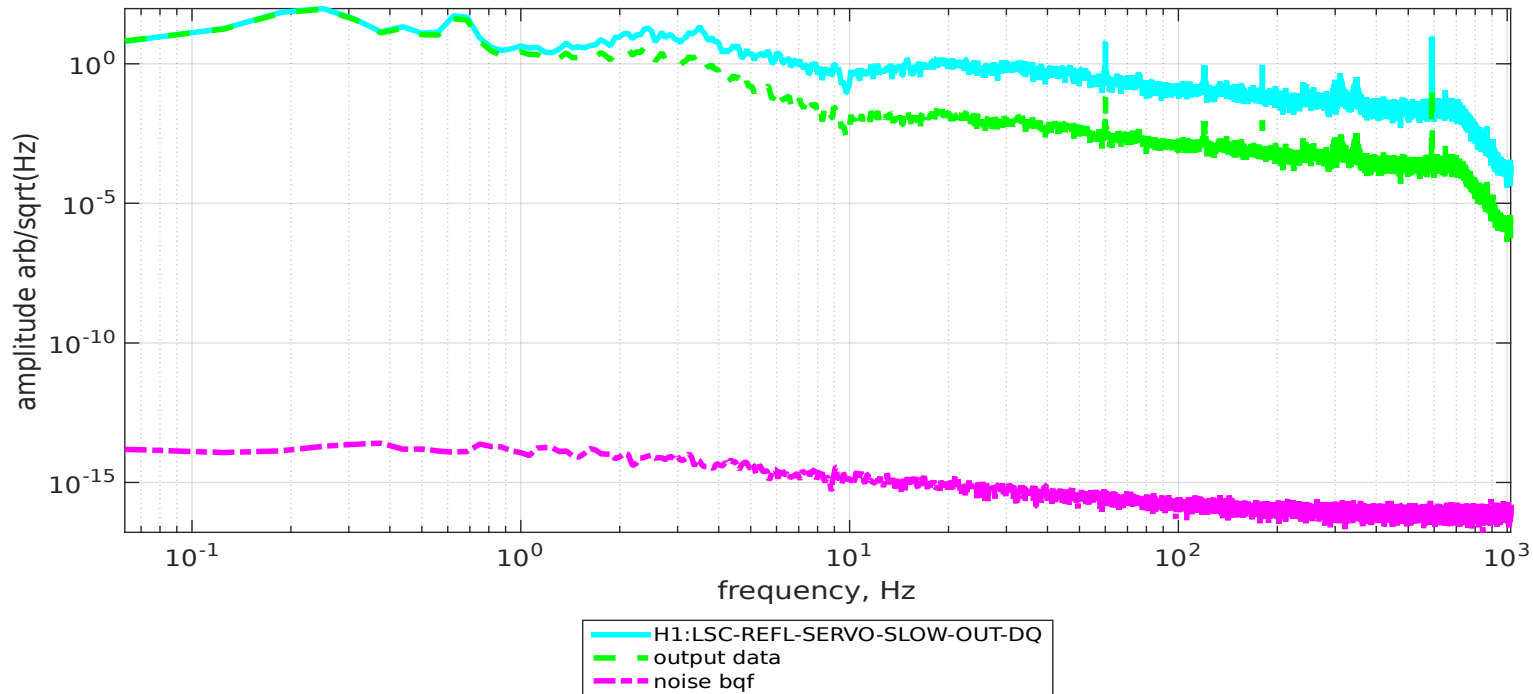
- Dependence and Independence on Input

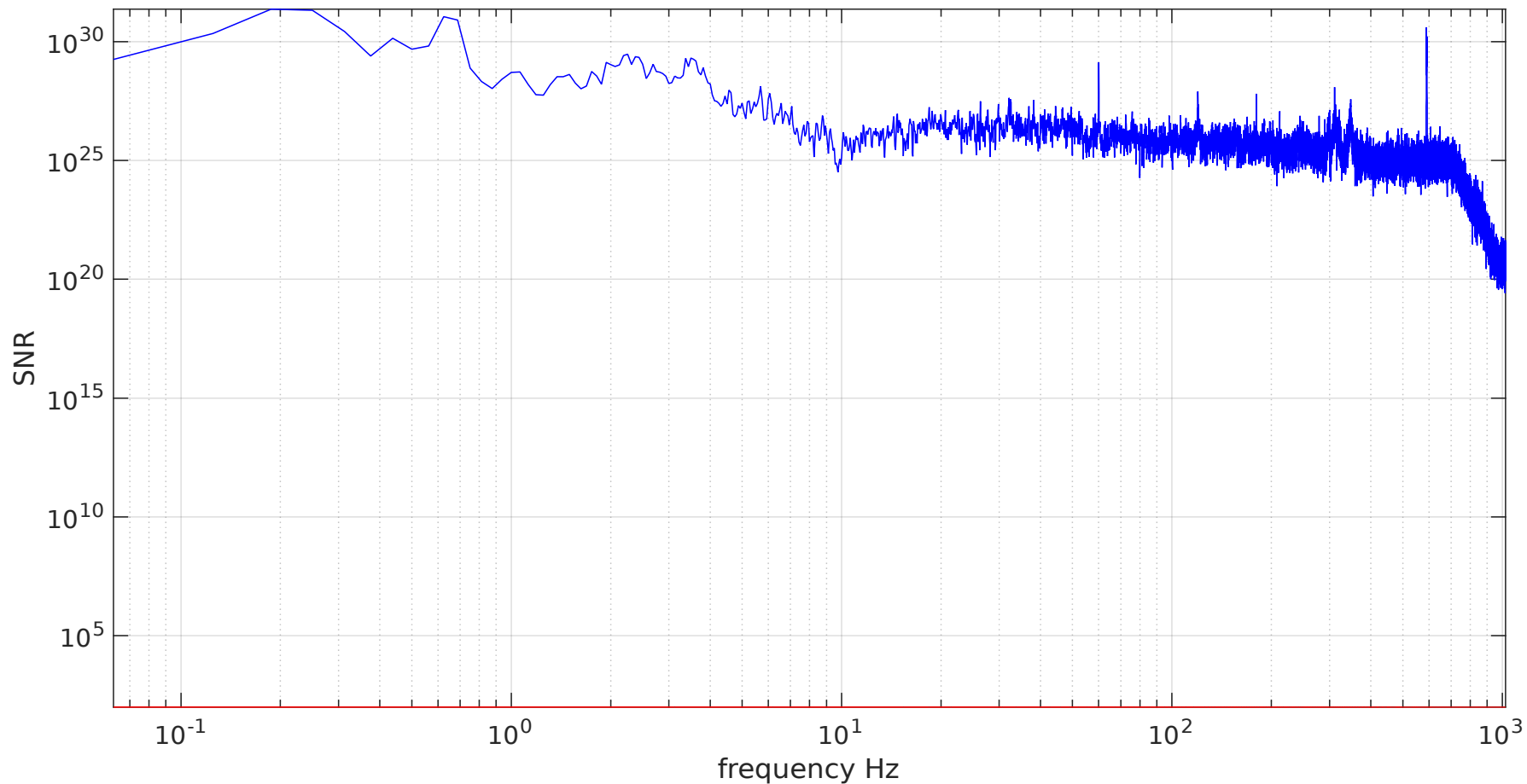
--Inference: More on the independent side. To an approximation.

- Generally, LNF is better than DF2 by an order of 100

-10,000 SNR

Filter Inversion





— SNR:H1:LSC-REFL-SERVO-SLOW-OUT-DQ

Limitations and Conclusions

- A major limitation :
 - History of filters: The case when a filter is an integral type or higher order integrals
 - Remedy: Proper Sample time for the filter
- Only recorded channels tested, but there could be problems within the controller
- Major conclusion: LNF filter performs great for most filters (>90%). Even for the other 10%, $SNR > 10^2 - 10^3$
- Not all filters can be inverted (from Output to Input) for analysis

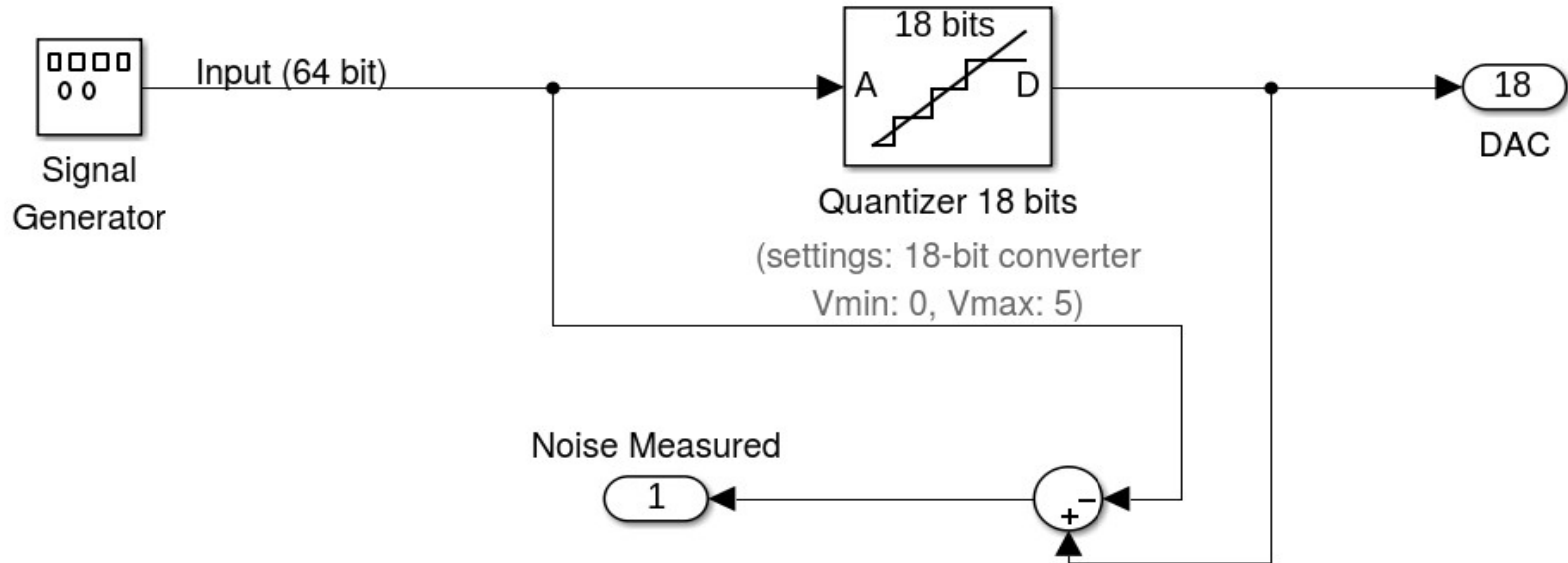


DAC Quantization Noise

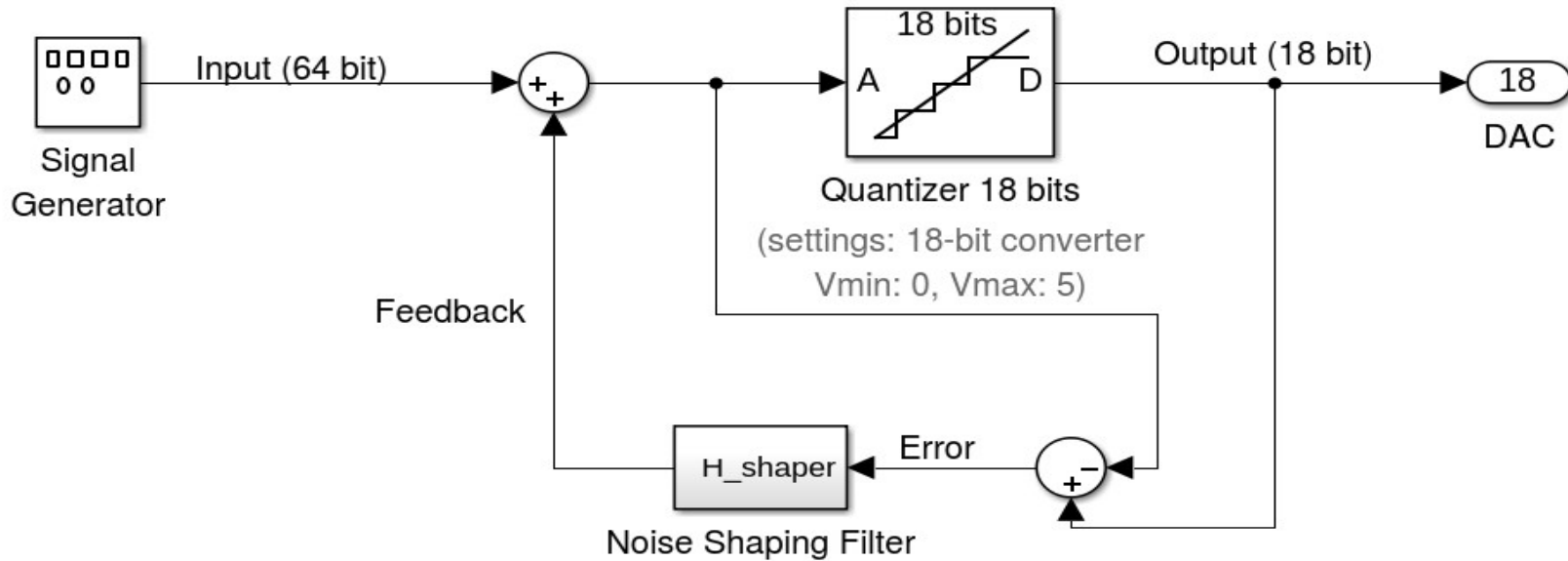
Ways to mitigate DAC Noise

- Using higher precision DACs
 - But, there are hardware limitations
 - Also, processing speed
- DAC architecture improvements
- DAC Noise Shaping
 - Low noise in a particular band of frequencies at the cost of higher overall noise level.

DAC Noise Measurement



DAC Noise Shaping



Background : Noise Shaping

- On simple block diagram analysis,

$$X'(z) = X(z) + E(z) (-1 + H_shaper(z))$$

where, $X'(z)$ is output transfer function in z-domain and similarly, $X(z)$ is input, $E(z)$ is quantization error and $H_shaper(z)$ is feedback transfer function

- Since, the noise needs to be fed back after a delay, the above equation is modified to be like:

$$X'(z) = X(z) + E(z) (-1 + z^{-1}H_target(z))$$

where the delay is accounted for in the code.

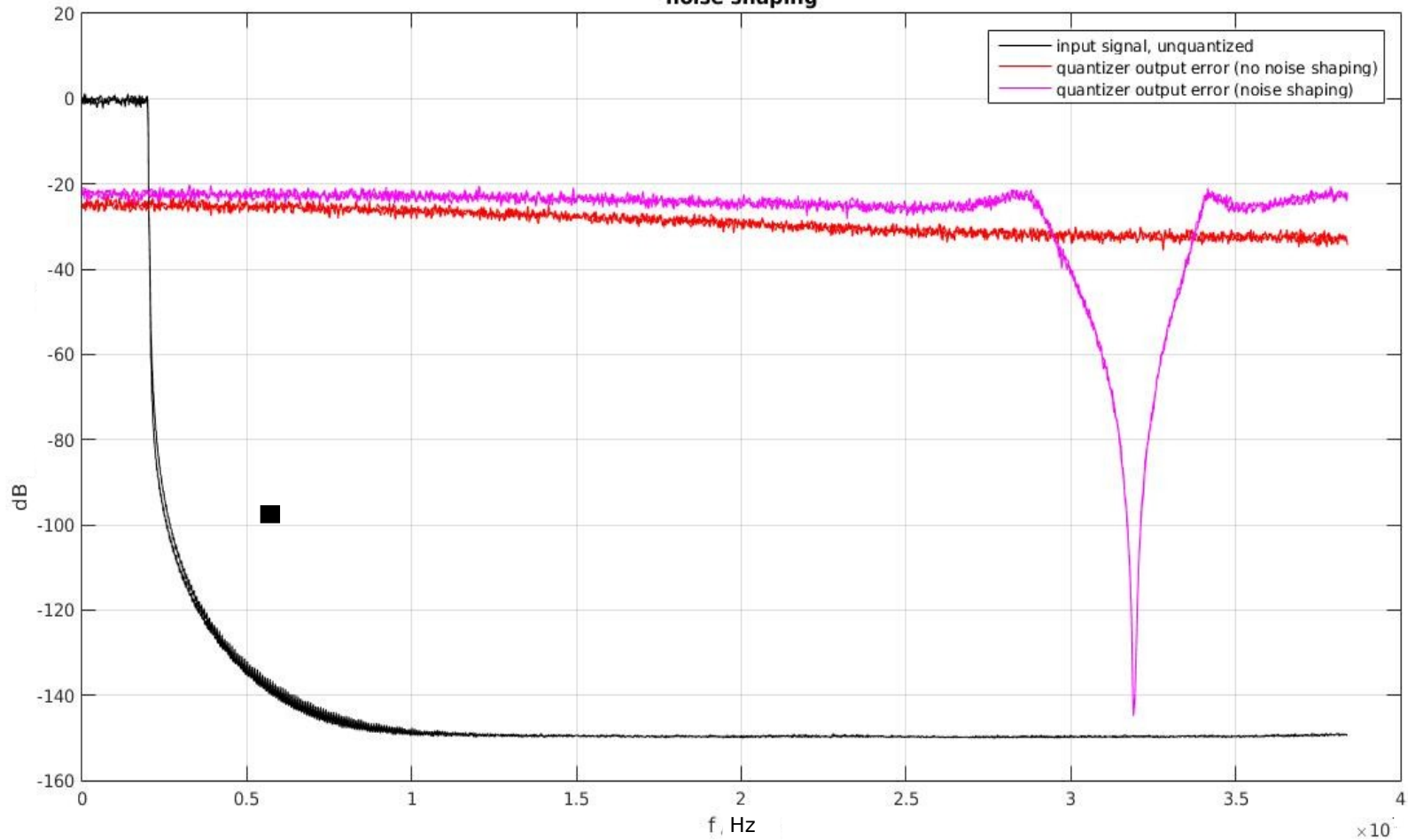
- Essentially, noise is now “shaped” or modified according to our own choice.

Customized Noise Shaping for aLIGO DAC

- The robustness of the noise shaping algorithm.
- Suppress any peak (notch) in Quantization noise
- Or, suppress a particular band of frequencies all together.

With a compensation elsewhere.

noise shaping

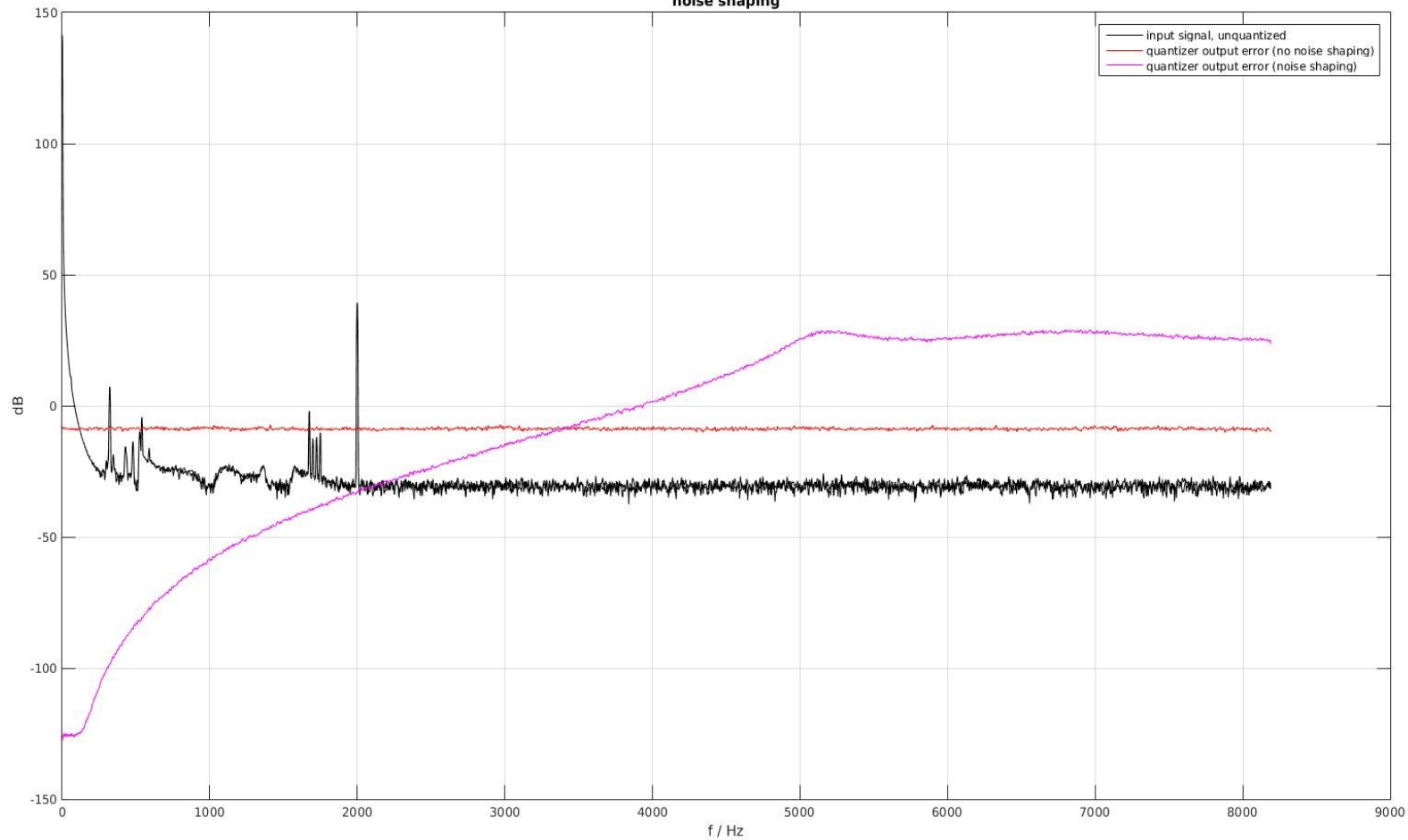


Simulations in MATLAB

- Algorithm implemented in MATLAB gave successful results for any arbitrary noise shape.
- For a high pass shaped noise (which is desirable for GW detection):

Plot : Next Slide

noise shaping



Implementation in C

To enable the frontend code to take advantage of the noise shaping algorithm developed.

- Filtering done using SOS coefficients
- No plotting in this case, hence error debugging with respect to MATLAB simulation results
- Noise shaped data given to the DAC

Project Conclusions and Scope

- ❖ There are two major conclusions of the project work and the research done in this project:
 - For most of the filters analyzed, the low noise form performed better than DF2 and also SNR for most of them was acceptable.
 - That being said, an exclusive testing of the controller still remains to be done as signals inside the controller were not tested.

Project Conclusions and Scope

DAC Quantization Noise

A primary concern due to its higher level has been mitigated to a great extent, according to the noise shaping algorithm proposed.

The future scope would be to completely implement it in the system and take advantage of it.



Q & A

Thank You!

