# Determining the Feasibility of Matched Filter Searches for Core-Collapse Supernovae LIGO SURF 2022 Interim Report #1

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With the efforts of the Laser Interferometer Gravitational-Wave Observatory (LIGO) collaboration, gravitational waves (GWs) have been successfully detected from black hole mergers, neutron stars, and neutron star-black hole binaries. However, there are other violent phenomena, such as core-collapse supernovae (CCSNe), that are potential candidates for gravitational wave studies. CC-SNe are of particular interest because they emit other astrophysical messengers such as neutrinos and electromagnetic rays. I will study the feasibility of using matched filter searches for CCSNe with a phenomenological GW model that aims to be representative of CCSNe waveforms. I will examine the impact of stochasticity on the g-mode dominated emission, design a template bank of CCSNe gravitational waveforms, and compare a search benchmarked against numerical relativity simulations.

### I. INTRODUCTION

Gravitational waves (GWs) are ripples in the spacetime that are caused by violent processes in the Universe. GWs have been predicted by Einstein in his general theory of relativity in 1915. In 2015, the first gravitational wave signal, GW150914, was detected from a black hole merger by the Laser Interferometer Gravitational-Wave Observatory (LIGO) confirming Einstein's theory of relativity and opening the door to studying other astrophysical phenomena with GWs [1, 2]. In particular, corecollapse supernovae (CCSNe) are promising candidates for GW models. CCSNe are a known multi-messenger astronomy candidate which can be studied using different sources such as GWs, electromagnetic rays, and neutrinos to aid in our understanding of the Universe [3]. Studying the neutrinos and GWs from CCSNe in the local universe and Milky Way provides insight on the mechanisms and processes behind the core collapse and shock wave of these violent explosions.

CCSNe occur specifically with high mass stars, which have a mass greater than approximately  $8M_{\odot}[4]$ . The death of a high mass star starts when hydrogen is exhausted and helium begins to burn causing heavier elements to be produced. Once iron is produced in the core, the core collapses increasing the temperature. The core becomes progressively more dense, which eventually causes neutrons to be formed from the electron capture reaction and neutrinos to be released. As the collapse of the core accelerates, there is a bounce when the nuclear forces become repulsive, creating a shock wave through the outer layers of the star. Finally, a shock from the neutrinos in the core blasts off the outer layers of the star which leads to accretion. The remnant of this explosion is either a black hole or neutron star. The accretion disks formed during this process can be gravitationally unstable due to the fallback from the collapsing star [5].

These violent and energetic supernovae are rare events

that occur once or twice a century in the Milky Way [6] and can potentially be detected by GWs. With the upcoming fourth run, O4 [7], it is possible that a CCSN signal would be strong enough to be observed on Earth. Therefore, being able to analyze the GW signals from CCSN would allow further studies into the mechanisms behind them.

### **II. OBJECTIVES**

The goal of this project is to study supernovae waveform models and matched filter pipelines to design an efficient matched filter search for CCSN and calibrate the distance of progenitor stars with existing simulations. More specifically, this project will explore the feasibility of matched filtered searches for supernovae. The matched filtered search method correlates a bank of template gravitational waveforms to the detected data to determine if a gravitational wave is present, which can be used to detect the gravitational waves of supernovae.

We focus on phenomenological GW emission dominated by g-mode oscillations because because even with random behavior, they are the dominant feature in numerical relativity simulations. According to the Astone et al. paper [8], the strain, or the amplitude, of the GW is similar to a damped harmonic oscillator as the g-mode emissions are characterized by the random bursts from the accretion disk inflows that add acceleration to the collapse. Thus, a random driving force is added to simulate the effects of these random inflows on the g-mode dominated emission the g-modes. For this project, I want to quantify the impact of the randomness on the GW strain feature.

I will solve the differential equation in Astone et al. [8] to calibrate the emission from the distance-dependence parameter to numerical relativity simulations. I will first generate supernova waveforms to see if they are capable of covering the search space and exhibit similar behavior to numerically generated waveforms. To do this, I will have to sample a discrete number of points to calculate the GW emission. This creates a template bank, which is needed for matched filtering based searches, which finds if there is a high similarity in the signal-to-noise ratio (SNR) in the detector data. I can then compare the SNR to see if there is a high similarity in the data, which may indicate the presence of a gravitational wave. In doing so, I hope to analyze the associated randomness of the g-mode and conclude if the matched filter search can handle the random elements of a supernova.

### III. APPROACH

For this project I will be utilizing the methods of Astone et al. [8] to reproduce the results present in the paper, which uses a phenomenological template to capture the key features of CCSNe. The paper focuses on primarily the excitation of g-modes of progenitor neutron stars (PNS) in which its frequency starts at 100 Hz and increases as the mass of the PNS grows. The signal starts right after the bounce or up to a 200 ms delay and ends with an explosion or formation of a black hole. This emission is simulated as a damped harmonic oscillator with a random forcing as frequency varies over time. The following parameters of the supernova waveform is comprised of the post-bounce time and three frequency constants of the frequency evolution:  $f_0$  which describes the starting frequency at the start of the signal,  $f_{1s}$  which is the frequency of the signal one second after the bounce,  $f_{driver}$  which is the driving frequency, Q which is the Q factor quantifying the ratio of energy stored to energy lost per cycle,  $t_2$  which indicates the time that the frequency polynomial is maximum,  $t_{ini}$  which is the start of the signal relative to the bounce, and  $t_{end}$  which is the end of the signal relative to the bounce.

The paper models the inflows of the g-modes as accelerations, but does not explore the dependence of the amplitude. I plan on exploring the possible values of this amplitude parameter which can be calibrated to generate distance-dependent templates. To address this, I will first have to develop code to model the CCSN waveform, and once I can reproduce the paper's results, I will compare the waveform similarities by calculating the overlap, determine the impact of stochasticity of the g-mode emission, and look at the randomness of simulated supernova waveform. By comparing a search based on a template bank of CCSNe gravitational waveforms against numerical relativity simulations, I can then determine if matched filter searches are viable to predict the behavior of the g-mode.

### IV. PROGRESS UPDATE

The first task of my project was to duplicate the results of the Astone et al. paper [8]. To generate the waveform similar to the Astone paper, I solved the following differential equation 1 cited in the paper using the symplectic Euler method.

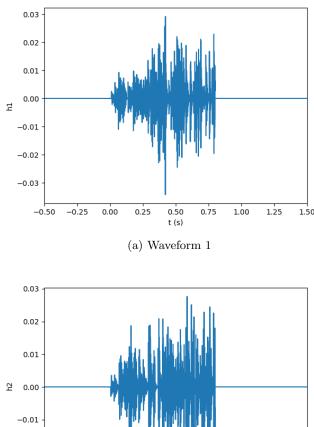
$$\partial_{tt}h + \frac{\omega(t)}{Q}\partial_t h + \omega(t)^2 h = a(t) \tag{1}$$

I utilized the same 7 parameters that describes the gravitational wave emission of a CCSN:  $f_0, f_{1s}, f_{driver},$  $Q, t_2, t_{ini}$ , and  $t_{end}$ . From this, I was able to find the strain in the time-domain of a randomized waveform. The waveform is randomized to mimic the stochasticity of accelerations of the CCSNe. When I first generated the waveform with my code, my waveform looked like a diagonal line, and not the expected oscillations. Comparing my results to my mentor's code. I ultimately figured out that the issue was that I was oversampling the times series. For instance, I did not include the 10 when I was calculating the strain using the symplectic Euler method and I was also missing a factor of 10 when generating random impulses. Once I fixed my code, I was then able to generate a plot similar to the Astone et al. paper as shown in Fig. 1a. Fig. 1b is another waveform created with this same code, and since my code randomizes the impulses of the supernova, this waveform has different amplitudes at different times.

This randomly generated CCSN waveform has a duration of 1 second, which is the expected duration of this phenomenon, and demonstrates the behavior of a damped harmonic oscillator. I then wrote a Python script that would take in any values for the 7 parameters as the input and generate a waveform as the output. I also fixed the seed using Numpy's random.seed so that the perturbations of the waveform would not be randomized with each run and it would be easier to compare the behavior of the waveform with changes to the parameters. To get a sense of how the waveform changes with the  $f_0, f_{1s}, f_{driver}$ , and Q parameters, I used the CCSN waveform script to compare the minimum and maximum parameters listed in the Astone et al. paper [8] as shown in Fig. 2. From this, I noticed that the general shape of the waveform was retained with changes to the amplitude. Moving forward, I needed a quantitative metric to compare the waveforms rather than eyeballing.

Hence, I compared the figures by calculating the overlap of the two waveforms I generated in Fig. 3 [9, 10]. The overlap quantifies how similar two waveforms are from a range of 0 to 1, with 1 being the same waveform. The overlap is calculated using Equation 2 which consists of finding the inner product of the waveforms.

$$overlap = \frac{\langle h_1 | h_2 \rangle}{\sqrt{\langle h_1 | h_1 \rangle \langle h_2 | h_2 \rangle}} \tag{2}$$



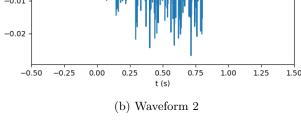


FIG. 1: Supernova waveforms generated following the methods and the parameters  $f_0 = 100 \ Hz$ ,  $f_{1s} = 700 \ Hz$ ,  $f_{driver} = 200 \ Hz$ , Q = 10,  $t_2 = 1.25 \ s$ ,  $t_{ini} = 0 \ s$ , and  $t_{end} = 0.8 \ s$  used in Astone et al. [8]. The impulses of the supernovae were randomly generated using Numpy.

The inner product of the two waveforms is calculated using Equation 3 which integrates the waveforms in the frequency-domain.

$$\langle h_1 | h_2 \rangle = 4 \int_0^\infty \frac{\tilde{h}_1^*(f) \tilde{h}_2(f)}{S_n(f)} df$$
 (3)

The strain calculated using the Astone et al. method was in the time-domain. Therefore, I Fourier transformed the waveforms in Fig. 1 from the time-domain to the frequency-domain as seen in Fig. 4. I also used the power spectral density (PSD) for O4 by using GSTLAL's Python script that generates the PSD given the frequency

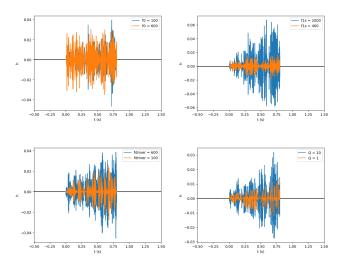


FIG. 2: The comparison between the minimum and maximum values of the  $f_0$ ,  $f_{1s}$ ,  $f_{driver}$ , and Qparameters of CCSNe as listed in Astone et al. [8]. The seed was fixed when generating these plots. In general, tweaking the parameters demonstrates that there are some similarities in the overall behavior of the

waveform.

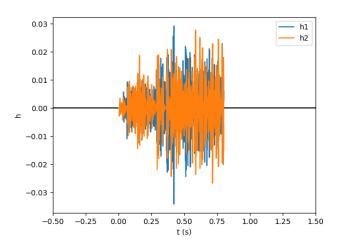
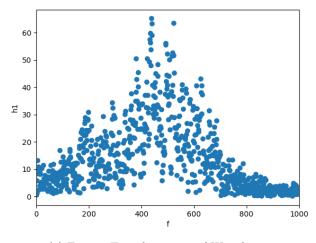
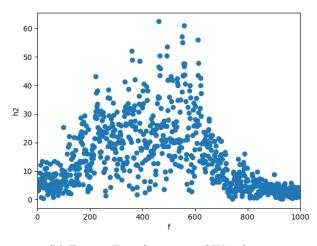


FIG. 3: The waveforms generated in Fig. 1 overlapped.  $h_1$  is the waveform from Fig. 1a and  $h_2$  is the waveform from Fig. 1b. The quantitative overlap to determine how similar these two waveforms are is calculated using Equation 2.

and amplitude spectral density (ASD) [11]. For this part of my project, I faced some challenges getting the Fourier transform to be representative of the waveforms I generated. I used the wrong Numpy function that calculates the Fourier transformation. In the end, I was able to correctly Fourier transform the strain by using Numpy's fast Fourier transform function. After I implemented this code, I plotted the Fourier transform but it was of no use because the frequency bounds on the plot were in the tens of thousands-much larger than what LIGO uses. Thus, I bounded the figures from 0 to 1000 Hz because that range is the frequency observed by LIGO. Both plots peak between 400 to 600 Hz and might be related to the accelerations and the driving frequency which is indicative of the stochastic nature of CCSNe. Then, using Equation 2, the calculated overlap of the waveforms was only 10%. However, this can be mitigated by further conditioning of both the generation and comparison of the waveforms which will be discussed in the next section.



(a) Fourier Transformation of Waveform 1



(b) Fourier Transformation of Waveform 2

## FIG. 4: Fourier transforms of the waveforms generated in 1. The absolute value of the amplitude was plotted. The peaks are between 400 to 600 Hz and highlights the stochasticity of CCSNe.

### V. FUTURE WORK

Currently, I am writing a script that generalizes the code for calculating the overlap between two waveforms so that I can compare waveforms of varying parameters or changing the random seed. Ultimately, I want to presample the parameter space of GW signals which requires the comparison of many waveforms-hence a script would assist in streamlining that process. If there is an overlap in the bank, that indicates that there is an overlap in supernova waveforms. Moving forward, I also want to be able to extract the plus polarization,  $h_+$ , and cross polarization,  $h_{\times}$  of the waveforms using  $h\cos(\omega t)$  and  $h\sin(\omega t)$  respectively. Right now, I am only accounting for the amplitude of the GW, but I would need to use  $h_{\pm}$  and  $h_{\times}$  to incorporate phases for more complex GW waveforms. To increase the overlap ratio, I will also need to compare each waveform across all time and phases. The spikes in the waveforms dominate the signals, thus I would have to shift the waveforms when comparing to see where the maximum amplitude is. Another possible way to calculate a more accurate overlap would be to start the waveform less abruptly at some value to avoid the zeros generated at the start of the waveform. This means that the waveforms that I have been generating may not be overlapping over time correctly.

#### VI. ACKNOWLEDGEMENTS

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